



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
BROWN STICKER vs 1C/1D opening SEE 4 (canapè overcalls)			Lead	In Partner's Suit	
vs 1H 1S shows normally 5+cards responses SEE 5		Suit	3+5/low	3+5/low	
		NT	ATT	3+5/LOW	Category: RED
		Subseq	ATT	ATT	Country: ITALY
		Other: Vs NT K asks count/unblock, A asks ATT,Vs Suit			Event: European Championship
		RNOW :K asks count, A asks ATT. No RNOW in partner's suit			Players: Bocchi N. Duboin G.
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
BROWN STICKER vs 1C 1D opening 15-17 HCP w/ or w/o Ms or weak		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
6-11 HCP with 6 cards in H/S responses are:2C relay 2D/H TRF SEE 6		Ace	AKx AKxx Ax(+) AK	AK AKx(+) Ax(+)	5-card majors, many ART sequence:TRF responses over 1
nat 15-17 bal over 1H 1S responses are nat cue is F1		King	AKxx(+) AK(J/10)x(+)	AKJ10(+) KQ(J/10)9(+)	C opening:ART responses over 1D opening:flexible NEG DBL style;
reopening: 12-15 HCP w/ or w/o stop		Queen	KQ KQx(+) KQJ(10)x(+) Qx	QJ(10/x)(+) KQ(J/10)x(+)	2D MULTY; Canapè overcalls vs 1C/1D (3+cards and 5+ in another)
		Jack	QJ QJ(10)x(+) Jx	QJ(x)J10x(+)(A/K)J10x(+)	Many weak COMP jumps:frequent use of non-PEN DBL,
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	J10 J10x(+) KJ10(x) 10x	109 109x(+) H109x(+)	TRF and ART 2NT in COMP.
1-Suit: SEE 8		9	109x H109x(+)	98x(+) H98x(+)	
2-Suit: SEE 7 BROWN STICKER 1C/1D 2S = 5+H 5+S 13+ HCP		Hi-x	HxSx HxxxSx Sx xSxx	Sx xSx xSxx(+) HxSx(+)	1NT Openings: Variable depending on VUL and position
or PRE in C or D		Lo-x	HxS HxxxS xxS xxxS	H(H/10)xS H(H/10)xxS	2 OVER 1 Response ART F1
Reopen: SEE 3		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
SEE 7		Suit:1st	O=ENCRG	Hi/lo=O	O=ENCRG
SEE 3		2nd	E=S/P		E=S/P
		3rd	Hi/lo=O		Hi/lo=O
VS. NT (vs. Strong / Weak; Reopening; PH)		NT: 1st	O=ENCRG	Hi/lo=O	E=S/P
Depending on 1NT values and Vulnerability SEE 26		2nd	E=S/P		E=S/P
		3rd	Hi/Lo=O		Hi/lo=O
		Signals (including Trumps): SMITH			2NT = Bad PRE in a m
		Trumps:Hi-lo shows interest in ruff			3C/3D = Good PRE
		Trumps:Hi-lo shows O number			3H/3S = indisiplinated PRE depending on Vul
		DOUBLES			3NT = Gambling w/o outside stop
		TAKEOUT DOUBLES (Style; Responses; Reopening)			4C/D= PRE
VS. PREEMPTS ( Doubles; Cue-bids; Jumps; NT bids)		CUE promises a rebid:,penalty pass over opponent's RDBL			OVERCALLS VS 1C 1D WITH 3/4 CARDS WITH ANOTHER LONGER
DBL = T/O,CUE= strong TWO suiter,JUMP=strong,		if 1C/1D opening:COMP 2NT by advancer is ART SEE 1:adva			SUIT (BROWN STICKER) SEE4
NT bids = NAT		nancer's TRF if 1M opening SEE 2:RESP DBL over 2/3M shows			
Vs 2D MULTY DBL shows interest in H		1 or 2 m;Reopening DBL SEE 3.			SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			SEE 10
SEE overcall vs 1C/D SEE 4		After 1C openig and an overcall SEE 15			
		NEG DBL:unlimited w/o 5-card suit			
		NEG DBL, then new suit=NF			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
		At 3+-level,RESP DBL: Useful values,any shape			NO
OVER OPPONENTS' TAKE OUT DOUBLE		ANTI L/D DBL			
RDBL = 10+HCP and after inverted DBL SEE 12		MAX DBL			
1m DBL new suit = 5+cards F1		INVERTED DBL SEE 12			Psychics:
1M DBL TRF = NAT or L/D + Support					

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C	*	0	7H	11-23 HCP (4)5+C or 12-14 BAL	1D=4+H,1H=4+S.1S=0-11 noMs,1NT= FG no 5Ms	SEE 16	2D/2H are very weak
1C				or 13-15(16) BAL or 15-17 BAL	2C=SEE 14;2D=6H 8-11,2H=6S 8-11		2C/2S = are INV Note#20
1C				or any FG SEE 13	2S=5+D FG,3C/D=6+C/D 8-11.		Note#20
1D	*	2	7H	11-23 (4)5+D or	1H=4+S 4+HCP,1S=4+H 4+HCP,1NT= FG,	SEE 17	2H/S are very weak
1D				1st 2nd NV 1(6)7-19 BAL other	2C=5+C NF,2H/S3C=6 cards 8-11 HCP		1NT = 10-11 HCP Note#1918994441
1D				18-19 BAL			
1H		5	7D	5+H 11-23 HCP	1S=0-4S 4-11HCP,1NT=5+S F1, SEE 18	SEE 18	
1S		5	7H	5+S 11-23 HCP	1NT= nat NF, 2C= relay, SEE 19	SEE 19	
1NT			7H	1st 2nd NV 9-12 3rd 15-17	NF STAY, TRF ,SEE 20	SEE 20	
1NT				1st 2nd VUL vs NV 15-17			Note#539002888
1NT				other 12-14			
2C	*	0	4D	4+H 4+S 4-10 HCP NV if 4-4 4-8 HCP	2D = positive relay SEE 21	SEE 21	
2D	*	0	3S	MULTY 6+H/S 5-10 20-22 BAL	MULTY,2NT= positive relay SEE 22	SEE 22	
2H		5	NO	5+H 5+m 5-10 HCP	2NT= positive relay SEE 23	SEE 23	
2S		5	NO	5+S 5+m 5-10 HCP	2NT= positive relay SEE 24	SEE 24	
2NT	*		NO	BAD PRE in one m	3C= P/C, 3D = positive relay SEE 25	SEE 25	
3C		6	NO	GOOD PRE			
3D		6	NO	GOOD PRE			
3H		7	NO	Undisciplined PRE			
3S		7	NO	Undisciplined PRE			
3NT	*	7	NO	Gambling in m	4C = P/C, 4D=asks for singl.		
4C		7	NO	PRE			
4D		7	NO	PRE			
4H		7	NO	PRE			
4S		7	NO	PRE			
4NT				ms two-suiter very UNBAL	nat.		

#### HIGH LEVEL BIDDING

CUE BID 1st and 2nd round control, after a M fit in forcing situation

3NT shows an even number of aces on 5 a CUE shows control and

an odd number of aces on 5, after a m fit in F situation 3NT is to play.

During a cue bid sequence 4NT shows an even number of aces on five

a new cue bid an odd number.

Rarely we use BW only with jump SEE 9.

Forcing pass sequence SEE 10. JOSEPHINE SEE 11.