



OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
Light NV; CUE-BID RESP Promises support (8+HCP) or FG;		Lead	In Partner's Suit	
New suit=F; New suit JUMP=FG; Simple Raise=constructive	Suit	ATT	same	
Jump RAISE=PRE; NT RESP=NF; MAX DBL	NT	ATT	same	
	Subseq	as above	same	Category: Natural - GREEN JUNE 2002
	Other: 10 or 9=top, or 2 higher; MUD FROM 3 SMALL;			Country: DUTCH BRIDGE FEDERATION
	Vs NT, Q asks UB			Event: EUROPEAN CHAMPIONSHIPS 2002
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	LEADS			Players: JET PASMAN - ANNEKE SIMONS
2nd POS 15+ - 18+HCP, resp as over 1NT OPEN;	Lead	Vs. Suit	Vs. NT	SYSTEM SUMMARY
Reopen 1NT = 10-14 HCP, no STOP guarantee	Ace	AKx(+)Ax(+)	AKx(+), Ax(+)	GENERAL APPROACH AND STYLE
	King	AK,KQ,KOJ(+),KQx(+),	AKJ10(+),KQ(J/10)x(+)	ACOL-based system; Lowest 4-card suit; 1S=5+;1H=4+;
	Queen	QJ,QJx(+)	QJ,QJx(+),AQJx(+),KQ109x	1D=4+; PRE:Classic; Specialized 2-level Openings
	Jack	J10,J10x(+)	J10,J10x(+)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109,109x(+),KJ10x(+),10x	109,109x(+),HJ10x(+),10x	
1-Suit: WEAK (3-10); reopening intermediate 9-14	9	9x,H109x(+)	9x,H109x(+)	
2-Suit: 1C - 2D=both M; 1M- 3C=D +other M	Hi-x	Sx,xSx,HxS,HxxS,xSxx	Sx,xSx,HxxS,xSxx(x),HxS	
1x - 2NT=lowest unbid suits	Lo-x	xSx,HxxxS,xSxx,HxS	xSx,HxxxS,HxxxS,xSxx	1NT Openings: 14+ - 17- HCP
Reopen: 2NT=BAL(17-19)	SIGNALS IN ORDER OF PRIORITY			2 OVER 1 Responses: 1M-2x=F2M
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)		Partners Lead	Declarer's Lead	Discarding
1C - 2C=NAT; 1D - 2D=two suiter M's; 1M - 2M=oM+C; 1m - 3m=om+S	Suit:1st	O=ENCRG,E=DISCR	Hi/lo=O	O=ENCRG
1M - 3M asks stop	2nd	E=DISCRG+S/P	S/P	E=DISCRG
1M/m-(1/2x)-2/3x = lim or better SUP	3rd	Hi/lo=O		E=DISCRG+S/P
	NT: 1st	O=ENCRG,E=DISCR	Hi/lo=O	O=ENCRG
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	E=DISCRG+S/P	S/P	E=DISCRG
Obstructive; LANDY: ...2C:H+S,4+/4+; 2D ADVANCE ASKS LE	3rd			E=DISCRG+S/P
2D:either M;then 2M=P/C;3m=NF; 2NT=inv ASKS MIN/MAX;	Signals (including Trumps): Trumps:Hi-lo = suit preference			Two suited overcalls (Opening values unless passed partner, then free):
2H:H+m, then 2S/3m=NF;2NT asks m	REMAINDER COUNT=STND; ODD/EVEN DISCARD			1m-2D: M+M; 1m-2NT: H+om; 1m-3m: S+om
2S:S+m, then 3H/3m=NF;2NT asks m	SMITH SIGNAL vs suit/NT			1M-2M: oM+C; 1M-2NT: both m; 1M-3C: oM+D
against 14+ NT: Dble = 4M + 5+m then 2C=P/C, 2D asks M	DOUBLES			1H-p-1NT-2H: S+m; 1m-p-1NT-2m: both M
	TAKEOUT DOUBLES (Style; Responses; Reopening)			1m-p-1NT-2NT: H+om; 1M-p-1NT-2NT: both m
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	May be light with classic shape; CUE-BID:(8+HCP)			
2NT after (WK2x)-DBL(-P)- constructive F1; Over WK 2M:4C=OM+C,4D=OM+D	SCRAMBLING 2NT; Over RDBL: Jump is PRE			
Over 3C/D: 4C/D=M+M; Over 3C:4D=D+M; Over 3D:4C=C+M; Over 3H/S:4C=oM+C				
Over 3H/S:4D=oM+D; Over 3H:4H=m+m (strong), 4NT=m+m (weak)				SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			1x-(DBL)-RDBL:F thru 1NT or 2x
Vs 1C:CRASH(random): ...DBL=Red or black suits (colour)	NEG DBL THRU 4H (4D); 1C-(1D)-DBL: 4+-cards in both Ms;			(NV3x)-DBL-(5x)-P=F
1D=M's or m's (rank); 1NT=S+D or H+C (shape);	1m-(1H)-DBL: exactly 4S; 1m-(1S)-DBL suggests 4+H,			
After 1C-P-1D:DBL=colour;1NT=rank; Advances=P/C.	8+ HCP; NEG DBLs beyond 2S: 10+HCP,any shape;			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Vs strong 2C: CRASH	NEG DBL, then new suit=NF; RESP DBL thru: 4H (4D)			
OVER OPPONENTS' TAKE OUT DOUBLE	SUPP (R)DBL THRU 2RM-1 (obl except over OPP nat 1NT or			
New suit = F; JUMPS=PRE; JORDAN 2NT:	after 3rd HND OB); COMP DBL; MAX DBL; ROSENKRANTZ RED			
Limit raise, 4+trumps; 3M=PRE	(RED prom TOPhon)			Psychics: Rare
	DEFENSIVE AND COMPETITIVE BIDDING			LEADS AND SIGNALS

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C		3	4H	11-23 HCP 1C w/ 4C4D	Up the line; M 1st with (bad) D;1NT=6-10;	Over 1NT REBID 2C & over 2NT REBID 3C:=CHECKBACKSTAYMAN	Jump shifts=fit
1C					2NT=INV,no 4-card M INVERTED MINOR RAISES	1C-2C-2NT= BAL MIN, F thru 3C;	
1C					2C=F1(11+HCP); 3C=PRE(5-10HCP)	1C-2C-2X=STOPPER, F thru 3C	
1D		4	4H	11-23 HCP	1NT=6-10; 2NT = INV; INVERTED MINOR RAISES	Over 1NT REBID: see 1C ; 1D-2D-2NT = 12-14, F thru 3D;	Jump shifts=fit
1D					2D=F1(11+HCP); 3D=PRE(5-10HCP)	1D-2D-2X = STOPPER, F thru 3D	
1H		4	4D	11-23 HCP 5+CRD OR 4H4S	1NT=6-10; 2NT=4+crd raise limit or better; 3H PRE (2-7)	Over 1NT REBID: 2C = CHECKBACK	JUMP shift=FIT
1H					2C = 2+C; 2D/H = 5+D/H		
1H					4H PRE; 3NT BAL 4crd raise 13-15; SPL RAISES; 2x F2H	HELP SUIT GAME TRY (over 2NT)	Drury fit
1S		5	4H	11-23 HCP	AS FOR 1H	As for 1H	JUMP shift = FIT : Drury fit
1NT				14+-17 HCP 5M OK	STAY, doesnot promise 4-card M2D/HJACOBY TRF;	SMOLEN TRF; 2H = WEAK/STAY	Same as UPH
1NT					2Sconv;2NT=weak/STR m;3m=INV;3M=3-card,SPL OM	3m=FG/STAY	
1NT					4C=GERBER;4D/HTEXAS;4NT quanti		
2C	v	0		weak 6-crdD(5-10)FG in m	2D=neutral;2M NF nat;2NT=relay(asksDstrength)	after 2NT relay: 3C=good/3D=bad weak two D, after 2C p 2D p 2/3NT:	As for UPH
2C				SF in M22-23/26-27 HCP BAL	3C=F1nat;3Dpre(vs weak twoD);3M GFnat;3NT SO	as over 2NT opening: FAST ARRIVAL by RESP	
2D	v	0		MULTI weak two M 5-10 HCP	2H=P/C; 2S=Pass or INV+H; 2NT=F1 asks descr;	2D-2H-3M=GF; 2D-2NT-3m=weak H/S, next bid asks min/max;	As for UPH
2D				24-25/28-29 HCP BAL;GF M; SF m	3m=GF; 3H/3S/4H=P/C	2D-2M-3C/D SF; 2D-2S-4m=GFH (cuebid); 2D-2H-2S-3S=pre;	
2D						2D-2H-2S-2NT= inv S	
2H		5		WK H + m(5-10HCP)	2S=NAT,NF; 2NT=GF asks m; 3C=P/C; 3D conv, inv >4H	over 2NT: 3C/D =4C/D, 3H=5C, 3S=5D, 3NT=4C+4D, 4C=6C, 4D=6D	As for UPH
2H					4C/D = fit bid		
2S		5		WK S + m(5-10HCP)	2NT=FG ASKS m; 3C=P/C; 3H=NF; 3D = conv, inv > 4S	As for 2H	As for UPH
2S					4C/D = fit bid		
2NT				20-21HCP 5M,6m OK	PUP STAY;JACOBY;3S=CSI;3NT=5S+4H NF;4C=DSI;	3D=no 5M THEN 3H=S,3S=H,4D=H+S,	
2NT					4D/H=H/S SLAMint;4S=ACEasking;4NT=5S+4H SLAMint	4C= MINOR SUIT ASKING	
3C	also 3D/H/S	6		undisc. 3rd seat	New Suit = F1		
3NT	v			PRE m, 7/8+CARD	4C=P/C; 4D=GF asks SPL; 4M=End		
4C	also 4D v			NAMYATS:4C=STR 4H/4D=STR 4S	4D/4H ART=SLAMint		
4H	also 4S	7		PRE	RKCB; New Suit=CUE		
HIGH LEVEL BIDDING							
CUE=1st + 2nd round equally; SPL; RKCB-1430; DOPI,DOPE,ROPI; LIGHTNER							
FIT BIDS							