



WBF Convention Card 2.19

Overcalls=5+ cards, (4 cards rarely), 7-16 HCP				
NT RESP=NF	LEADS AND SIGNALS			
DRURY - generally DENIES FIT (Except after 1C opening)	OPENING LEADS STYLE			
JUMP RAISE=PRE		Lead	In Partner's Suit	
New suit=F1 after 2x O/C	Suit	2nd/4th	same	Category: Artificial - RED
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)	NT	2nd/4th	natural (high from xx, low from Hxx)	Country: POLAND
1NT-2nd POS, 4th LIVE=15+-18 HCP; STAYMAN, TRFs, 2C = TRF for D over 1H or 1	Subseq	2nd/4th	same	Event: ALL EVENTS
1NT-Reopen=11 - 15 HCP, no stopper required	Other: low from doubleton non-honour (unless In partner's suit against NT)			Players: GAWRYS - JASSEM
	9 from 109(+), 10 from 109 (unless in partner's suit against NT)			SYSTEM SUMMARY
	LEADS			GENERAL APPROACH AND STYLE
	Lead	Vs. Suit	Vs. NT	Three-way 1C opening: NAT, PREP or STR
JUMP OVERCALLS (Style; Responses; Unusual NT)	Ace	AK(+)	AK()	1D response is ART
1-Suit: Unusual NT	King	KQ(), AK	KQ()	five-card majors, non-forcing 1NT response
2-Suit: PRE in any VULN	Queen	QJ()	QJ(), KQ109x	flexible negative doubles style
	Jack	J10(), HJ10()	J10(), HJ10()	
Reopen:	10	H109(), H10x, 10x, 109	H109(), H10x, 10x, 109	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	9	109(+)	109(+)	1NT Openings: 15-17 HCP
MICHAELS CUE promises at least one unbid major	Hi-x	xSx(+), HSx, 10Sxx(+)	xSx(+), HSx, 10Sxx(+)	2 OVER 1 Responses: NAT, 1-round forcing
JUMP CUE=1)ASKS STOP or 2)one-suiter GF	Lo-x	xS, HxxS(+)	xS, HxxS(+), 10xxS(+), xxS Partners	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
1D - 2D = majors	SIGNALS IN ORDER OF PRIORITY			OPEN 2H = 5H, 5OS
2H - 3H = stopper ASK or two-suiter CS		Partners Lead	Declarer's Lead	Discarding
2S - 3S = stopper ASK or two-suiter: C H	Suit:1st	Hi/lo=O	Hi/lo=O	S/P
VS. NT (vs. Strong / Weak; Reopening; PH)	2nd	Hi=DISCRG	S/P	Hi/lo=O
VS STRONG: 2C= Cs and higher suit	3rd	S/P		
2D=Ds and higher suit	NT: 1st	Hi=DISCRG	S/P	S/P
2M=NAT,	2nd	Hi/lo=O	Hi/lo=O	Hi/lo=O
DBLE = both majors or one minor	3rd	S/P		
Reopen: SAME	Signals (including Trumps): Trumps:Hi/lo is S/P			1C -(any)-1M-(any)-2D=17+HCP, at least 3-card support in Major
VS WEAK: DBL=13+HCP, 2C=both majors, 2D="MULTI",	Smith Echo against NT (low encourages)			1C -(Pass)-1M-(Pass)-2C-(Pass)-2D=ASK
2M = bid major + a minor				Two-way check-back(2C=INV, 2D=GF)
Reopen: SAME; when Passed same as vs strong	DOUBLES			specific jump reponses (see openings)
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	TAKEOUT DOUBLES (Style; Responses; Reopening)			transfer responses over some interventions
T/O DBL; LEB after (WK2x)-DBL-(P)-; MICHALES CUE	T/O DBL=3 cards in unbid major(s) and 2 cards in unbid minor(s)			
Jumps are constructive	Reopening DBL=9+HCP			
2NT=16-18 HCP	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
VS. ARTIFICIAL STRONG OPENINGS	RESP DBL shows values (usually two suits)			
vs STR 1C CRASH: DBLE = CS or DH, 1D = CD or HS 1NT = CH or DS	AFTER 2C AND O/C: DBLE is NEG on the level of 2, 3			SPECIAL FORCING PASS SEQUENCES
	1s - DBLE - 1(2)OS-DBLE: NEG			
	LEAD-DIRECTING DBLE			
	FIT Double			
OVER OPPONENTS' TAKE OUT DOUBLE	Transfer doubles over 1D (dbl = H) and 1H (dbl = S) oversalls			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
New suit at: 1-level is F1, 2-level is NF	DEFENSIVE AND COMPETITIVE BIDDING			
1C - 1D - ? : DBLE = H, 1D = S, 1S = denies major 4s	OVERCALLS (Style; Responses; 1/2 Level; Reopening)			
1C - 1H - ? : DBLE = S, 1S = denies 4 spades	Jump bids=PRE (6-12)			Psychics: rare
1M-(DBL)-TRANSFERS				
1M-(DBL)-2NT=LIMIT RAISE(8-11)				

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C	Yes	0	3S	BAL(12-14),	1D=NEG (0-6) or minor(s) (7-11), or 16+BAL; 1H,1S=4+	1C -1D-1H(1S) - at least 3 cards,	
1C				5+ cards (12+),	cards, 7+HCP; 2C,2D=5+ cards,GF; 3C,3D=6cards(9-11)	1C-1D-1NT (18-21)	Note#20
1C				ANY(18+)	2H = 5H5S(9-10) !, 2S = GF, NT shape !		Note#20
1C					2C,2D=5+ cards,GF; 3C,3D=6+cards(9-11)		
1D	No	4	3S	12 - 18			
1D					2H = 5H5S(4-8) !; 2S =5H5S,(9-10);		
1D					3C = D FIT (PRE or STR + shortage), 3D = limit (7-9)		
1H	No	5	3S	12 - 18	1NT=NF; 2NT=GF with SUPP; 3H=PRE;		
1H					3C=LIMIT RAISE Distr;3D=LIMIT RAISE, BAL;		
1H					2S = 5C and 5D (9-13) !		
1S	Yes	5	3H	12 - 18	1NT=NF; 2NT=INV or GF with SUPP; 3S=PRE		
1S					3C=LIMIT RAISE Distr;3D=LIMIT RAISE, BAL		
1NT				15 - 17	STAYMAN; TRF; 2S=C or BAL,INV		
1NT					3s=bid shortage, two-suiter (usually 5431)		Note#20
2C	No	5	3D	Precision, 11-15	2D=RELAY; 2H, 2S = NF, 3D, 3H, 3S = INV		
2C					2NT = TRF for 3C, followed by pass or 2-suiter INV		
2D				MULTI	2H=P/C; 2NT = ASK; 2S, 3C, 3D = NAT F;		Note#20
2D					3H=PRE, 4C = ask for TRF		
2H	No	5		two-suiter (55) with H (6-11)	2S=P/C 2NT=ASK		
2S	No	5		two-suiter (55) with S (6-11)	2NT=ASK, 3C = P/C		
2NT	Yes			5+C, 5+D, 6-11 HCP	3H = ASK		
3C	No	6		PRE, classic			
3D	No	6		PRE, classic			
3H	No	6		PRE, classic			
3S	No	6		PRE, classic			
3NT	Yes			GAMBLING, no stopper	4D = ASK		
4C	Yes	0		4C=STR 4H	4D = ASK for extra values		
4D	Yes	0		4D=STR 4S	4D = ASK for extra values		
4H	No	6		PRE			
4S	No	6		PRE			
4NT							
5C				PRE			
5D				PRE			
5H							
5S							
5NT							
HIGH LEVEL BIDDING							
1st + 2nd round cue-bids equally							
ROMAN KEYCARD BLACKWOOD: 102							
HOYT; JOSEPHINE							
SPLINTER; AUTOSPLINTER							
DBLE is regressive							
DOPI							