



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Standard, poss. 4 cards with good reasons.			Lead	In Partner's Suit	
Responses: 1NT=9-12, new suit=NF, 2NT=forcing 4+cards		Suit	attitude	standard count	
raise, jump raise=preempt., jump cue=limit raise,		NT	attitude	standard count	Category: GREEN
cue=13+ not 4 cards support, jump in a new suit=nat.		Subseq	attitude	standard count	Country: ITALY
+ support. Reopening (3) Other (4,7)		Other: rusinow			Event: EUROPEAN CHAMP
					Players: DANO DE FALCO GUIDO FERRARO
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-17 (see 1NT opening for development)		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
9-12 in bal position		Ace	AKx+ Ax asks preference	AK AKx+ Ax+	1C 2+cards, 1D 4+cards, 1 major 5+cards
4th live=15-17		King	AKx+ asks count	AKJ10 KQJ10 KQ109	With 4C & 4D open 1D
		Queen	KQ KQx+ Qx	KQ KQx+ QJ10x+	2C=bal 20+ or GF
		Jack	QJ QJx+ Jx	QJ QJx+ J10 J10x+	
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	J10 J10x+ 10x	109 A(K)J10+	
1-Suit: weak 7-11		9	109 109x+ 9x	A(K Q)109 A(K Q J)987	
2-Suit: see (4,7)		Hi-x	even number	denies honours	1NT Openings: 15-17 no 5 maj poss. 2245/54 or 6 minor
		Lo-x	attitude	attitude	2 OVER 1 Response GF(exc 2C over 1M may be 8-11 3M)(1)
Reopen: see over and (3)		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
Direct: 1C->2C=C, 1D->2D= multi (5), 1H->2H=S/C,		Suit:1st	odd encouraging	invert.count	odd encouraging
1S->2S=H/C, 1H/S->3H/S asks stop for 3NT (7)		2nd	suit pref.		suit pref.
Reopening see over		3rd	invert.count		
		NT: 1st	see suit	see suit	see suit
VS. NT (vs. Strong / Weak; Reopening; PH)		2nd		suit pref.	
Strong NT->double=4 in a major 5+in a minor		3rd			
Weak NT->double=14+ or one suit good lead		Signals (including Trumps): suit preference or interest			
2C=both majors, 2D=H or S or good H/S + minor, 2H=5H+		to a ruff. Hi-Lo=positive			
minor, 2S=5S+ minor, 2NT=both minors,3 level=preemptive					
Reopening double=9-13 or strong, other see over (5)		DOUBLES			
		TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Standard, max in competition, max overcall			
Double=take out, two suiter bids (see over 1 opening)					
Natural overcalls, versus Random:double=BAL, strong overcalls					
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
1C->double=C/H, 1NT=C/S, other:see jump overcalls or		Negative double up to 4H			
2 suiter overcall		Standard			
2C or 2D:natural, double=suit					
					IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
OVER OPPONENTS' TAKE OUT DOUBLE					
Rd=10+ inverted double (6)					
new suit=NF, 2NT=support limit or more,new jumped suit=					
weak, jump raise=preempt, 4x=values+raise					
1H/S->DBL->1NT=3 cards 8-10,otherM=NAT or 4+cards 8-10					
1H/S->DBL->1NT=3 cards 8-10,otherM=NAT or 4+cards 8-10					

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble th	Description	Responses	Subsequent Auction	Passed Hand Bidding
1C	x	2	4S	11-22 2+cards	1D/H/S/NT=NAT, 2C=GF, 2D=any weak major,	1C-->1 any-->2 reverse can be 6+ C 17+, Nat 17+, or	SAME
1C					2H=4-5H/5S weak 2S=5S/5min weak, 2NT=C pree	4cards support 17+ 1C-->1 any-->1 any can have bal	
1C					3C=C limit, 3D/H/S=pree	18-20 (8)	
1D		4	4S	11-22 4+cards	1H/S/NT=NAT,2C=GF, 2D=any weak	1D-->1 any-->2 reverse can be 6+D 17+Nat 17+ or 4	SAME
1D					major,2H=4-5H/5S (2S=S/C,2NT=D pree,3C=D limit)	cards support 17+ (9)	
1H		5	4S	11-22 5+ cards	1S/1NT=NAT, 2C=GF or 3cards raise 8-11,2D=GF,	1H-->1S/NT-->2C=Nat or any 16+	SAME
1H					2S=weak,2NT=Jacoby, 3C/D=Bergen,	1H-->1S/NT-->2NT=5-5limit with minor 3C/D=6-4 or 5-5	
1H					3H/S=pree3NT/4C/D=splinter in C/D/major	17+ 1H-->2C-->2D=minimum (10)	
1S		5	4H	11-22 5+ cards	1NT=NAT, 2C=GF or 3cards raise8-11, 2D/H=GF,	1S-->1NT-->2C/NT/3C/D see 1H 1S-->2C see 1H (11)	SAME
1S					2NT=Jacoby 3C/D=Bergen, 3H/S=pree		
1S					3NT/4C/4D=splinter in C/D/maj		
1NT			4S	15-17 BAL denies 5H/S,6 minor	2C=NF STAY, 2D/H=TRF, 2S/NT TRF, 3C/D limit 2	Over 2C-->2D=no majors, 2H=4H poss 4S,2S=4S no	SAME
1NT				22(54)poss	H,3H/S solidsemi any sing,4C/DTRF(121314)	4H: over 2D/H-->2/3x=4 cards+doubl, over	
1NT						2S/NT-->2NT/3C obl(151617)	
2C	x	0	4S	20+ BAL or GF	2D=waiting,2H=5+S GF,2S=5+H GF3C=5+D GF,	Over 2D-->2H=Nat GF or Bal 23+-->2Srel Puppet	SAME
2C					3D=5+C GF	stayman after 2NT (12)	
2D	x	0	4S	6-10 weak H or S	2H/S=p/c,2NT=REL,3C/D=any m/M	over 2NT-->3C=min H,3D=min S,3H=max S 3S=max H	SAME
2D					GF,3H/S=p/c,3NT=to play,4H=p/c	(13)	
2H		5	4S	6-10 5H/4+minor	2NT=asks minor,sup=pree other=nat forcing	Nat	SAME
2S		5	4H	6-10 5S/4+minor	see 2H	Nat	SAME
2NT	x	7	NO	Bad preemptive in any suit	3C=NEG REL, 3D=FG REL 3H/S=NAT F1		
3C		6	NO	Good NAT PREE	NATURAL new suit F1		
3D							
3H							
3S							
3NT	x	7	NO	Very bad min PREE	4C=NF, 4D=FG, other=NAT		
4C	x	0	NO	8 solid H or 7+1 A	4D=asks A		
4D	x	0	NO	8 solid S or 7+1 A	4H=asks A		
4H		7	NO	NAT	NAT, cue		
4S		7	NO	NAT	NAT, cue		
4NT	x		NO	6+C/6+D	NAT, cue		
5C		7	NO	NAT PREE	cue		
5D							
5H		6	NO	Asks k or A->6-7	6=A or K, 7=AK		
5S							
5NT							
HIGH LEVEL BIDDING							
Italian cue, texas splinter, trial bids in short suits							
4NT BKW 1/4 0/3 2/5 2/5+ trumps Q. When suit is not clear, 4NT=4 aces							
Doubled cue: RD=first round control, Bid=K, singleton or Q, pass=not							
5NT=Josephine							
If opponents bid on a cue-bids sequence->!=no CTRL, pass=2nd round CTRL,							
bid=1st round CTRL							