

♣♦♥♠

Strong ♣ Bidding System

TREFLE DE LUCERNE

H. Bendel **F. Piedra**

041 420 76 25

079 610 35 14

1.12.2006

♣♦♥♠

Openings

1♣*	17+ or equivalent distribution
1♦*	11-16 with one or both 4M
1♥/♠	11-16 5+
1NT	13-16 13/14 w/o 4M; 22(45) (13/16) and 6m (15/16)
2♣	11-16 6+♣ or (13)45 or xx55
2♦	WK in ♥ 11-16 6+♦ or (13)54
2♥	WK in ♠ 14-16 7m or xx55 or xx(64)
2♠	8-11 7♣ GF 2suiter w/o ♣
2NT	8-11 7♦ GF 2suiter M+♣
3♣	PRE in ♣+♦
3♦	PRE in ♥+♠ GF 2suiter ♣+♦
3♥/3♠	PRE
3NT	Gambling w/o a side K or A
4♣/4♦	Namyats 2 first round controls; only one suit w/out control
4♥/4♠	PRE
4NT	minors 11+ cards

CONTENTS

1♣ opening	3
1♦ opening	6
1♥ opening	7
1♠ opening	9
1NT opening	10
2♣ opening	11
2♦/2♠ openings	12
2NT/4♦ openings	13
Slam bidding	14
Over competition	16
Lead and signaling	18
Defensive bidding in annex	

1♣ opening

1♣	1♦	0-4 or 11-12
	1♥	5-7
	1♠	13+ (11/12 after pass)
	1NT	8-10 with 2 suiter or 3 suiter (5440)
	2♣	8-10 with 4M or both
	2♦	8-10 5+♥ or 54xx
	2♥	8-10 5+♠
	2♠	8-10 5+♣ or 3334
	2NT	8-10 6+♦
	3♣	8-10 5♦ 332 or 3343
	3♦	8-10 (23)44 (3♥ ? 3♠ 2344 3NT 3244)
	3♥	8-10 31(54)
	3♠	8-10 13(54)
	3NT	8-10 22(54) (4♣ ? 4♦ 2245 4♥ 2254)
	4♣/♦/♥/♠	TRF 8 cards, 4-7 HCP w/o A or K outside may have void

1♣	1♦	
1♥		Relay, no other bid available
1♠		Relay GF, asking for RC
1NT		17/(19) BAL
2♣		2 fort ind. or 6M weaker
2♦		17/19, any 4441 or 5440
2♥/2♠		17/19 5M w 4+m
2NT		22/23 with 5M or 20/21 with 6m 3♣*
3♣/3♠		9 tricks but min hand
3NT		Gambling

1♣	1♦	
1♥	1♠	2 nd negative
	1NT+	11-12 RC by responder
	1♠+	after pass = Nat

1♣	1♦	
1♥	1♠	
1NT		20/21 BAL or SEMI
2♣		M+M
2♦		m+m
2♥/2♠		4M w longer m
2NT		21 with 5M
3♣/3♦		NAT

1♣	1♦	
2♣	2♦	neg. relay (other bids 11-12)
2♥/2♠		6M w 7 tricks
2NT/3♠		ACOL 8 tricks

1♣	1♦	
2♦	2M/3m	NAT WK
	2NT*	asking suit under s/s

1♣	1♥	
1♠	20+	or interesting distribution RC by responder
1NT		17-19 BAL (System on)
2♣		17/19 M+M or solid 6 cards with 4card suit
2♦	F1	17-19, any 4441 / 5440 or 4M with longer m
2♥/2♠		17/19 5+M with 4+m
2NT		17/19 both m's
3♣/3♠		17/19 6 cards UNIC

1♣	1♥	
2♣	2♦	Relay
2♥/♠		(54)xx
2NT		55xx
3♣/3♦		4M + solid m
3♥/3♠		solid 6M + 4m

1♣	1♠	
1NT		RC by responder (no 1st step!)
2♣+		Opener describes a min hand (17-18) by RC

THE RELAY CODE

1♣ 1NT
 2♣* 2♦ any (55xx) or 5M(440)
 2♥ 6♠/4 or 5m(440)
 2♠ 6♥/4
 2NT xx(46)
 3♣ 7♠ + void or (4x)x6 + void
 3♥ 7♠ + void

1♣ 1NT
 2♣* 2♦
 2♥* 2♠ 5♥
 2NT 55(03) or xx(55)
 3♣ 5xx5
 3♦ 5x5x
 3♥/3NT 5♠(044)

1♣ 1NT
 2♣* 2♦
 2♥* 2♠
 2NT* 3m 5♥/5m
 3♥/3NT 5♥(044)

1♣ 1NT
 2♣* 2
 2♥* 2NT
 3♣* 3♦ 55(03)
 3♥/3NT xx55

1♣ 1NT
 2♣* 2♥
 2♠* 2NT 5m(440)
 3m 6♠/4m
 3♥/3NT 6♠/4♥

1♣ 1NT
 2♣* 2♥
 2♠* 2NT
 3♣* 3♦ 04(45)
 3♥ 40(45)
 3♠ 4405

3NT 4450

1♣ 1NT
 2♣* 2♠
 2NT* 3m 6♥/4m
 3♥/3NT 46xx
 1♣ 1NT
 2♣* 2NT
 3♣* 3♦ xx46 (3♥? 3♠ S/S ♠ 3NT S/S ♥)
 3♥/3NT xx64

1♣ 1NT
 2♣* 3♣
 3♦* 3♥ x4x6 with void (3♠? 3NT = 0436 4♠+ = 3406)
 3♠ 4036
 3NT 4306
 4♠/4♥ 7♣(330) First step = Lowest suits longer

1♣ 2♣
 2♦* 2♥ 4P
 2♠ 4H and longer m
 2NT 4H BAL
 3♣ 4432 / 4441 / (3♦ ask, 3♥ 4432 3♠ 4441)
 3♦ 4423 / 4414 (3♥ ask, 3♠ 4414 3NT 4423)
 3♥ 4144
 3♠ 1444

1♣ 2♣
 2♦* 2NT
 3♣* 3♦ x4x4 (3♥? 3♠ 2434 3NT 3424)
 3♥ 3433
 3♠ 2443
 3NT 3442

1♣ 2♣
 2♦* 2♥
 2♠* 2NT BAL (3♣? wie über 4♥ BAL)
 3♣ 4xx5
 3♦ 4x5x
 3♥ 4xx6 no void
 3♠ 4162
 3NT 4261

1♣	2♦	
2♥*	2♠	x5(4x) or 5♥(332)
	2NT	6H or 7H with SGL
	3♣	45xx (3♦ ? 3♥ 4513 3♠ 4522 3NT 4531)
	3♦	54xx (3♥ ? 3♠ 5413 3NT 5422 4♣+ 5431 and A)
	3♥/3♠	55(12)
	4♣/4♥	2722 with ♥ honors 30/1/2

1♣	2♦	
2♥*	2♠	
2NT*	3♣/3♦	x5(x4)
.	3♥/3NT	5♥(332)

1♣	2♦	
2♥*	2NT	
3♠*	3♦	6♥322 (3♥ ? 3♠ = 3♣ etc)
	3♥/3NT	6♥(133)
	4♣	17(23)
	4♦	same + short ♦
	4♥	same + short ♠

1♣	2♥	
2♠*	2NT	6♠+ (3♣ ? 3♦ BAL (3♥ R) 3♥ 6133 3♠ 6313 3NT 6331 4♣ 7♠ s/s ♥ etc)
	3m	5♠ /4m
	3♥/3NT	5(233)
	4♣/4♥	7222 mit ♠ honors

1♣	2♠	
2NT*	3♣	5♣ 332 or 3334
	3♦/NT	6♣
	4♣/♠	7♣

1♣	2♠	
2NT*	3♣	5♣ 332 or 3334
3♦*	3♥	3334
	3♠	2335
	3NT	3235
	4♣+	3325 with A

Principle for the residu with a 10 card 2 suiter

when a 55xx or 64xx – distribution has been described, the residu will be given as follows:

2 steps available 3♠ = higher s/s 3NT = lower s/s
 3 steps available 3♥ = higher s/s 3♠ = lower single 3NT = lower void

The OP can skip the relay to protect 3NT and 4M

1♣	2♣	
2NT*	3♣/3♦	good suits 5+
	3♥/3♠	puppet (OM)
	3NT	4♠ + 4♥

1♣	2♦	
2NT*	3♣	45xx
	3♦	54xx
	3♠	x5xx
	3NT	55xx
	4♦	x6xx

1♣	2♥	
2NT	3♥	5xxx
	4♥	6xxx

SAB / TAB / CAB

When the captain skips the relay with a suit – bid, it is a SAB. Answers:

SAB on 2 – level

1 st step	SGL
2 nd step	2 w/o H
3 rd step	2 w H
2NT	3+ cards; on 3♣ relay
	3♦ 3 w/o H
	3♥/3♠ 3 w 1/2 H
	3NT+ 4

SAB on 3 – level

1./3. step	as above
4./5. step	3 w/o resp w H

TAB with 3♦ when RESP has shown a 6 card-suit with 2NT
30 / 1 / 2

CAB only after a SAB or a TAB. Answers

1 st step	no control
2 nd step	SGL or KQ
3 rd step	Axx
4 th step	AK or AQ
NT	guarded K

1♦ Opening

1♦	Pass	NAT
	1♥	< 10 4+♠ or no M or both ≤ 7
	1♠	< 10 4+♥
	1NT	11+ asking for RC
	2♣	4♥ + 4♠ 8/12
	2♦	INV TRF ♥ 8+ with 6H ; 10+ with 5H
	2♥	INV TRF ♠
	2♠	INV TRF ♣
	2NT	INV TRF ♦
	3♣	♣ + ♦ WK
	3♦	♥ + ♠ GF
	3♥/♠	WK
	3NT	NAT
	4♣/4♦	TRF ♥/♠
	4M	NAT

1♦	1♥	
1♠		4♠
1NT		4♥ BAL
2♣		4♥/5+♣
2♦		4♥/5+♦
2♥		1444
2♠		4144 max
3♣/3♦		4♠/6+m max

1♦	1♥	
1♠	1NT/2♦	to play
	2♥	4♠ max BAL
	2♠	WK

1♦	1♠	
1NT		4♠ BAL or 4144 min
2♣		4♠/5+♣
2♦		4♠/5+♦
2♥		4♥
2♠		4144 max
2NT		4♥ max HCP
3♣/3♦		4♠/6+m max
3♥		4♥ good distributional hand

1♦	1NT	
2♣*		min 2♦ = relay GF (RC like after 1♣ 2♣2♦)
		others NAT INV
2♦		a void (40)(45) or 4M6m(30)
2♥+		max RC like after 1♣ 2♣2♦
		3♣ also with 4450 / 3NT 4405

1♦	1NT	
2♦	2♥*	relay / others NAT INV
2♣		(x4)(x6) min
2NT		(40)(45)
3♣		(4x)x6 max 3♦* ask answers see below
3♦		0463.
3♥		4063.
3♠		3460
3NT		4360

1♦	1NT	
2♦	2♥*	.
2NT	3♣*	relay
3♦		04(45) min.
3♥		40(45) min
3♠		04(45) max
3NT		40(45) max

1♦	2♣	
2♦		max
		2♥ min
		3♦ INV
		4♦ GF
2♥/2♠		min

1♦	2♦	
2♥		2♥ min
2♠		NAT s/s ♥
2NT		2♥ max (3♦ = TRF)
3♣/3♦		4x(6x)
3♥/4♥		Fit min/max

modification after pass

pass	1♦	1NT	10/11 w/o 4M
------	----	-----	--------------

1♥ opening

1♥	Pass	≤ 7
	1♠	relay 8/10
	1NT	5♠ (6/10)
	2♣	relay GF or INV BAL or with 6c ds suits
	2♦	Fit in ♥ WK or INV 5 c ds suits
	2♥	8/10 3+♥
	2♠	WK 5/9 HCP
	2NT	→ 3♣ INV 4♥ BAL or long WK minor
	3♣/♦	Mini SPL 3♥
	3♥	WK 4♥
	3♠	SPL ♠
	3NT	33(34) 13-15
	4♣/♦	SPL
	4♥	Tactical

1♥	1♠	relay 8/10
1NT		≤ 14 BAL or SEMI
2♣		relay STR or NAT
2♦/2♥		NAT min
2♠		NAT max
2NT		BAL max
3♣/♦		5+♣/♦ & 5+♥ max
3♥		6+♥ max
3♠/4♣/4♦		6 good ♥ and 5 cards

1♥	1♠	
1NT	2m	NAT
	2♥	Hx with 9/10
	2♠	xx55

1♥	1♠	
2♣	2♦	4♠
	2♥	2♥ min
	2♠	xx55
	2NT	2♥ max
	3♣/3♦	NAT

1♥	1NT	
pass		≤ 14 BAL or SEMI
2♣		relay STR or NAT
2♦/2♥		NAT min
2♠		3+ min
2NT		4522 max
3♣/♦		5+♣/♦ & 5+♥ max
3♥		6+♥ max
3♠		4♠ dist. max
1♥	1NT	
2♣	2♦	5♠ and 4+♦ min
	2♥	52xx min
	2♠	5134 min
	2NT+	NAT max
1♥	2♣	
2♦		min any distribution
2♥		very WK with 2 suiter 11 cards
		or op-strength with a void
2♠		6♥
2NT		x5(5x) or 5♥332 3♣* = relay
3m		NAT 4 cards
3♥		4♠
3♠		solid 6+♥ with s/s cancel
3NT		solid 6+♥ BAL
4m		7+♥ with SPL
4♥		7♥ 222, semi-solid (1 loser in ♥)
1♥	2♣	
2♦	2♥*	relay GF same answers as with max
	2♠	4♠ INV
	2NT	2♥ INV BAL
	3♣/3♦/3♠	6c ds INV
	3♥	3♥ INV
1♥	2♣	
2♥	2♠*	relay
3♣/3♦/3♠	NF	

1♥	2♣		
2♥	2♠*		
2NT		6♥(4xx) with void	
3♣/♦		5♥/5m with void	
3♥/3NT		5♥(440)	
4♣/4♥		6♥(5xx)	
1♥	2♣		
2♥	2♠*		
2NT		6♥(430)	
3♣/3♦		5♥5m(30)	
3♥/3NT		5♥(440)	
4♣/4♥		6♥(5xx)	
1♥	2♣		
2NT	3♣	Relay	
3♦		5♥(332) 3♥ ask, 3♠ 3523, 3NT 3532	
3♥		x5x5	
3♠		x55x	
3NT		2533	
1♥	2♦		
2♥	Pass	WK in ♥	
	2♠	5♠	INV BAL /SEMI
	2NT	5+♣/5+♦	INV
	3m	5x(5x)	INV
1♥	2♥		
2♠		TRF and then 3♣/3♥ = s/s	
2NT/3♦		looking for help in this suit	

No modification after pass

pass - 1♥ - 2♣ - 2♦ - 2♥ fit with 3♥

1♠ opening

1♠	pass	≤ 7
	1NT	8/10
	2♣	relay GF or INV BAL or INV with 6cnds suits
	2♦	5+♥ WK + or INV with 4/5♥
	2♥	WK Fit in ♠ or INV with 2 suiter m
	2♠	8-10 HCP, 3/4♠
	2NT	→ 3♣ WK suit or 4♠ BAL INV
	3♣/♦/♥	Mini SPL with 3♠
	3♠	PRE
	3NT	33(34) 13-15
	4♣/♦/♥	Splinter
	4♠	Tactical

1♠	1NT	8/10
pass		≤ 14 BAL or SEMI
2♣*		relay good hand or NAT
2♦		4+ cards min
2♥		4+ cards (11-16 HCP)
2♠		6+ cards min
2NT		max w/6 good ♠ (AKQ)
3♣/♦/♥		max 5+♣/♦/♥ & 5+♠
3♠		6+♠ max
4m/♥		6-5 with good ♠

1♠	1NT	
2♣		
	2♦	min s/s ♠
	2♥	max s/s ♠
	2♠	min 2♠
	2NT	max 2♠
	3♣/3♦	solid m with 2♠

1♠	2♣	same answers as over 1♥ - 2♣
----	----	------------------------------

1♠	2♣	
2♦		
	2♥*	relay GF
	2♠	3♠ INV BAL
	2NT	2♠ INV BAL w/o 4/5♥
	3♣/3♥	6cards INV

1♠	2♦	
2♥		no max with fit
2♠		6♠
2NT		STR with 3♥
3m		NAT 5+
3♥		STR with 4♥
3♠		NAT max good suit

1♠	2♦	
2♥	pass	WK
	2♠	24xx INV
	2NT	5♥ BAL/SEMI INV
	3♣/3♦	x5(x5) INV

1♠	2♥	
2♠		TRF can be broken only with 6♠ or 5(5xx) max
	pass	NAT
	2NT	♣ + ♦ INV

1♠	2♠	
2NT		TRF to 3♣
3♣/♦/♥		Game try asking complement in bid suit
3♠		Non-invitational
3NT		max 15-16 HCP

1♠	2♠	
2NT	3♣	3♦/♥/♠ G/T short in ♦/♥/♣
3♣/3♥		looking for help

1♠	2NT	
3♣	p/3♥	WK
	3♠	4♠ BAL INV

1NT opening

1NT	2♣	→ 2♦
	2♦	TRF ♥ (WK or GF) or 4♥ w longer m INV
	2♥	TRF ♠ (WK or GF) or 4♠ w longer m INV
	2♠	11 BAL or INV w 6m
	2NT	→ 3♣ 6♣ WK or STR 6♦ STR
	3♣	SI - relay (15+)
	3♦	44(32) / (45)xx / 55xx (46)xx GF
	3♥/3♠	4M in puppet GF
	3NT	To play
	4♣/4♦	TRF ♥/♠
	4♥/4♠	NAT mild S/T w broken suit; good side stoppers

1NT	2♣	
2♦	2♥/♠	9/10 5+M
	2NT	9/10
	3♣	GF ♣ s/s (43)51 / 4441
	3♦	GF ♦ s/s (43)15
	3♥/♠	GF M s/s (14)44 / (14)(35)
	3NT	GF ♦ s/s 4414
	4♣/4♦	(56)xx

2♥ the TRF may be broken with a weak 2 suiter m inadequate to play in 2NT

1NT	2♣	
2♦	2NT	
3♣	Antistayman	
	3♦	none
	3♥/3♠	Puppet
	3NT	44xx

1NT	2♦	
2♥	2♠	♣ + ♦
	2NT	4♥ & longer m INV
	3♣/♦	4+♣/♦ GF
	3♥	INV
	3♠, 4♣/♦	Splinter
	3NT	P/C (5♥-3-3-2)
	4♥	SI w solid suit
	4NT	Quantitative (5♥-3-3-2)

1NT	2♦	
2♥	2♠	
2NT		solid M - Stoppers
3♣/♦		better m
	pass	WK
	3♥/♠	(13)(45)
	3NT	(12)55

1NT	2♦	
2♥	2NT	
3♣	P/C	
3♦	pos in ♣	
3♥	fit	

1NT	2♠	
2NT	13	
3m	14+ but negative in this suit	
3M	15+ 4M and fit in both m	
3NT	to play with fit in both m and no 4M	

1NT	2NT	
3♣	Pass	WK
	3♦	6♦ w M s/s (3♥ asks)
	3M	6♣ w M s/s
	3NT	ST with broken suit in ♣
	4♣	RKCB in ♣
	4♦/M	Voidwood (exclusion RKCB)
	4NT	Quant

1NT	3♣
3♦	13/14
3♥/3♠	15/16 4M
3NT	15/16 w/o 4M
4♣/4♦	15/16 6m

further relais possible answer in steps as in RC

1NT	3♣	
3♦ or 3NT	4♣*	relay
4♦		5m → 4♥ (R) : 4♠ = ♣, 4NT = ♦
4♥		2344
4♠		3244
4NT		4m333

When you have to bid 4NT zoom with the Aces

1NT	3♦	
3♥/3♠	3M	after 3♥ 3♠/3NT = exclusion
3NT	22xx	
4♥/4♠	4M	

2♣ opening

2♣	pass	Nat
	2♦	Relay 10+
	2M	NT WK
	2NT	→ WK fit or GF with 6+ suit
	3♣	Nat INV
	3♦/3♠	Nat G/T
	3NT	to play
	4♣	Nat NF

2♣	2♦	relay
2♥/2♠		3M min
2NT		xx55 min
3♣		or xx46 min
3♦		(13)45 max (3♥ ask)
3♥/3NT		(133)6 max

2♣	2♦	
2♥	2♠/3♦	INV
	2NT	relay
	3♣	x3x6 3♦*
	3♦	1345
	3♥	x3x7
	3NT	0355

2♣	2♦	
2NT	3♣/3♦	to play
	3♥	ask s/s
	3♠	quality of minors

2♣	2NT	
3♣	pass	WK
	3♦/3♠	SAB
	4♣	RKCB
	4♦/4♠	SI

2♦ opening

pass	to play		
2♥	P/C		
2♠*	relay	15+	GF in ♥ and ♦
2NT	relay	12/14	GF in ♦ INV in ♥
3♣/3♦	P/C	fit in ♥	
3M	NAT	forcing	
3NT	to play		
2♦	2♥		
pass	WK		
2♠	2 or 3♠		
2NT	13xx	min	
3♣	1354	max	
3♦	1363	max	
2♦	2♥		
2♠	2NT*	relay	
3♣/3♦	min		
3♥/3NT	max		
2♦	2♠*	relay GF	
2NT	6/7♦	min	
3♣	(31)54	min	
3♦	(31)54	max	
3♥/3NT	(133)6♦	max	
4♣	6♥	min	
4♦/4♥	6♥	max TRF or to play	
2♦	2NT	relay	
3♣	6♥	WK	3♦ = ask
3♦	5+♦	min	
3♥/3♠/3NT	5+♦ w 3M	max	

2♥ opening

2♠	P/C	
2NT*	14+	
3m	constructive	
3M	forcing	
2♥	2♠	
pass	WK	
2NT	xx55	
3♣/3♦	7m	
3♥/3♠	xx(46)	very solid
2♥	2NT	
3♣	6♠	
3♦	xx(46)	
3♥/3♠	7m	
3NT	xx55	

2♠ opening

2NT	INV	
3♣	P/C	
3M	forcing	
2♠	2NT	
3♣	7♣	WK
3♦	7♣	solid suit w 10/11 HCP
3♥/3♠	5M + 5♦	GF
3NT	♥ + ♠	GF 4♣ = ask 4♦/4♥ = TRF
4♣	5M + 6♦	GF
4♥/4♠	6M + 5♦	GF

2NT opening

3♣	INV	
3♦	pass	P/C
3M	forcing	
2NT	3♣	
3♦	7♦	WK
3♥/3♠	5M + 5♣	GF
3NT	7♦	solid suit w 10/11 HCP
4♣	5M + 6♣	GF
4♥/4♠	6M + 5♣	GF

3♣ opening

pass/3♦	WK
3♥/3♠	F1

3♦ opening

any bid to play

3♦	3M	
3NT	xx55	GF
4♣/4♦	xx(65)	GF

3M opening

3♠	GF	
4♣	Aces	
	4♦	0
	4♥/4♠	1 / 1+Q
	4NT/5♣	2 / 2+Q
4♥/4♠/4NT	asking bid	

3NT opening

3NT	4♣	Pass or correct
	4♦	Relay
		4♥,4♠ Shortness
		5♣,5♦ NAT, S/S in other m
		4NT No shortness

4♣/♦ and 4♥/♠ openings

4♣	4♦	Relay to 4♥
	4♥	To play
	4♠/5♣	Asking
.		
4♣	4♦	
4♥	Pass	NAT
	4♠/5m	CUE
	4NT	RKCB

4NT opening

4NT	5♣/♦	To play
	5M	Ask 1 st round control to play 7
	5NT	ask to bid seven in best (solid) minor
	6m/M	To play

SLAM BIDDING

Roman Key Card Blackwood (RKCB)

4NT	5♣	1-4
	5♦	0-3
	5♥	2-5 w/o Q
	5♠	2-5 w/Q
	5NT	even + void
	6<trump	odd + void
	6 trump	odd + higher void

Blackwood

4NT	no suit agreed
	5♣ = 40
	5♦/5♠ = 1/3

DOPI

4NT (5♦)	Pass	1st step 1-4
	X	2nd step 0-3
	5♥	3th step 2-5 w/o Q
	5♠	4th step 2-5 w/Q

ROPI

4NT (X)	pass	1st step 1-4
	XX	2nd step 0-3
	5♣	3th step 2-5 w/o Q
	5♦	4th step 2-5 w Q

DEPO

4NT (6♦)	X	even
	Pass	odd

SLAM BIDDING after a relay sequence: level 2NT/3NT

No slam is available

4♦	Terminator → 4♥
	pass/4♠/5♣/5♦ = sign-off
4NT	quantitative in NT
	if positive, bid your good suits in Baronstyle
5♥/5♠	low ask in M accept with J or 10
5NT	low ask in longer m

Quantitative ST

4♥/5♦	- pass with less than 2KC (5)
	- bid a hole with 2/3 KC over 4♥:
	4♠ = ♠ hole / 4NT = ♦ hole / 5♣ = ♣ hole
	subsequent relay asks for KCQs
	- w/out a hole bid KCQs over 4♥:
	5♦ = 2KC / 5♥ = 3KCQ / 5♠ = 3KC / 5NT = 4KCQ

4SA Blackwood

Asking for H

5♥/5♠	asking for 2H (3)
-------	-------------------

Josefine generalised

5NT	Dummy bids the first suit, in which he is missing 2H (3)
	e.g.. 5♦ = 2H in ♣ but not in ♦; if captain bids a new suit he is looking for 2 H in this suit

Asking for Aces

The relay sequence reaches the level 2NT/3♦

(or 3♥ if 3♠ can't be a further relay)

3♠ Ace – ask
4♣/4NT RKCB in longer m / M

The relay sequence reaches the level 3♥/3NT

4♣ ace ask with 2+ aces (best way to look for a grand slam)
4NT RKCB in longest suit; captain has no hole

The relay sequence reaches the level 4♣

give directly the number of Aces

4♣ 1 Ace
4♦ 2 Aces
4♥ 0 Aces

Responses to 3♠ Ace - ask

3NT 1 Ace
4♣ asking for quality in both suits
4♦ both bad or only one medium
4♥ bad/good
4♠ good/bad
4NT medium/medium
5♣ medium/good
5♦ good/medium
5♥ good/good

4♦ Terminator

4♥+ as after 4♣ - 4♦ (see below)

4♣* 2 Aces with weakness in at least one long suit
4♦* 2 Aces playable in both suits
4♥* 0 Ace
4♠+ 3 Aces with King terminal

* ≤ 7HCP and 0 ace
4♣ concentration of HCP in lower ranking suit

Responses to 4♣ Ace - ask

4♦ 1 Ace
4♥ asking for kings
4♠ 0/2 4NT* → CRM responses
5♣ can be C or none
5♦ = ask
4NT 1/3 a M King or a M King is missing
5♣? 5♦ = ♥ 5♥+ = ♠ + Qs
5♣ ♣ King or ♣ King is missing
5♦ same
4♠ asking for a hole backwards from ♠
4NT = ♠ hole / 5♣ = ♥ hole etc
4NT asking for a hole upwards from ♣
5♣ = ♣ hole / 5♦ = ♦ hole etc
5♣/5♠ asking for K or Q
5NT pick a slam (better suit of a 2 suiter)

4♥ 0 Aces
4♠/4NT sign-off
5♣ asking for kings
5♦ 0/2
5♥/6♣ 1/3
5♥/5NT as above

4♠+ 2 Aces with direkt King terminal

After the kings NEXT STEP is asking for Q with the answers
(zoom, when the kings are the highest answer but do not skip 6♣)

1 st step 2 or none
suit this Q or this Q is missing
(do not skip 6♦)

Principle: on all Ace asks 4♥ is none; first step = 1

Over competition

1♣ (1M) X	pass	(2M) L Sohl
1♣ (pass) X	1♦ (2M)	L Sohl
1♠ (X) X	2♠ (3♥)	G/T in ♠
1♠ (pass) 3♥ X	2♠ (3♣/♦)	GT in ♠ Penalty
1♠ (pass) X	2♠ (3♥)	G/T in ♠
1x (2y) X	2x (3z)	If we have space Penalty, otherwise INV

Over 2nd opponent overcall or double

1♦ (pass) XX	1♠ (X)	3♥ (no min with 3 small)
1♦ (pass) X	1♠ (2♣ -2♦)	3♥ (no min with 3 small)
pass (pass) XX	1♦ (X)	4♠ + 4♥
1♦ (pass) pass X 2y+	1NT (2x)	min PEN NAT GF
(1m) 1NT	(pass)	system on
(1M) 1NT	(pass) 2X 2M	to play Stayman
(1m) X (pass) 2m	(pass) 1M	17+

Defense against 2 – suiter

(If we know both suits)

1♥ (2NT) _m 's	X	PEN at least in 1 suit
	3♣	Low cue = INV/fit in lower M
	3♦	High cue = INV in higher M
	3♥	PRE
	3♠	GF
	4m	Jump cue = SPL

(If we know 1 suit)

1♠ (2♠) ^{♥+m}	X	PEN seeking
	2NT	Lebenshol
	3m	New suit = NAT F1
	3♥	Cue = INV or better
	3♠	Fit = NAT COMP
	4m/♥	Jump = SPL

(1m) pass (1M)	2m	NAT
	2M	NAT
	1NT	4oM + longer m
	2NT	55xx exclusion
	3m/3M	asking for stopper

(1♥) X	(2♥) X	responsive w/out 4♠
	2♠	NAT 4 cartes
	2NT	Lebenshol
	3m	CONST
	3♥	INV in ♠
	3♠	NAT 5+ cartes PRE
	3NT	To Play w/stopper

1♣ (pass)	1NT (2♥)	pass (pass)
DBL		TRIC with ♥
2♠/3♣/3♦		64xx- distribution; bid the 6 cards suit and on relay the 4 cards suit
2NT		55xx - distribution (3♣ ask 3♦ xx55 etc)
3♥		TRIC w/o ♥
3♠/4♣/4♦		7 cards suit

Third position overall

(1♣/♦) pass (1NT)	Multilandy	
(1M) pass (2M)	3M	OM + m WK
(1♣) pass (1♦)	1NT/2NT	55xx WK/STR
(1♥) pass (1♠)	1NT 2♥	to play TO STR

Balancing

(1x) pass (pass)	1NT X-NT X - 2x 2x 2y 2NT 3y	11-14 HCP 15-17 HCP, balanced 17+ If x= m →♥-♠, if x=M →oM-minor Good opening and suit (y>x) 18-20 HCP, balanced 8 playing tricks
(2♥) X (pass)	2♠ 2NT 3♣/♦/♠ 3♥ 3NT 4♣/4♦ 4♥/4NT 4♠	4+ cards, NF LSohl Transfer to ♦/♠/♣ INV+ forcing without stopper To play, with stopper 5+m /-5+♠ 5+♣/5+♦ 1/2 loser in ♥ To play

(2♥) X (pass) 2NT	(pass) 3♣	
	3♥ 4♠	w/o Stop
	3NT 4♠	w Stop

(2M) 2NT or (2M) pass (pass) 2NT

3♣ = Stayman
3♦/3♥/3♠/4♣ 3♦ no M 3M NAT 3NT both (pd bids 4 level in TRF)
TRF ♥/♠/♣/♦

Lead & signaling

Lead & signaling in suit contract

Small enc. and normal count

Lead: attitude or 4th best (3th/5th in shown 5 cards suit), journalist
After fit 2nd from 4

Vijne when following trumps (high-low = 1 suit even, low high = 1 suit odd).

Against a suit contract, when we have AKx (+) and a side singleton, we lead the King, against a suit contract at the 5 level or higher, or when opener has opened with preemptive (at the 3 level or higher), we lead the King from AKx(+) asking for the count.

Unsolicited DBL by a preempter suggest interest in ruffing.

Against **slams** we lead count and we give count.

Splinter double : DBL of ♠ or of any NV SPL shows length and proposes a defense.

xx xxx xxxxx xxxxx AK AKx KQx QJx J10x 109x KJ10x K109x Q109x Q2 Q72 Q972 Q9752 Q97532

Lead & signaling in NT contract

Small enc. and normal count

Lead 4th in NT contract (3th/5th in shown suit), journalist.

DBL of 1NT-3NT asks for the lead in the shorter major or when we have each bid a different suit, asks partner to lead his own suit.

Against **slams** we lead count and we give count.

xx xxx xxxxx xxxxx AKJxx AKJ10x AQJx AJ109x A1098x KQJx KQ10x KQ109 KJ10x K109x QJ10x QJ9x Q109x J109x 1098x Q972 Q9752 Q97532