

## DEFENSIVE AND COMPETITIVE BIDDING

### OVERCALLS (Style; Responses; 1/2 Level; Reopening)

Standard style  
 New suit = F1  
 Cue = constructive + support  
 Jump support preemptive  
 Splinter raises

### 1NT OVERCALL (2nd/4th Live, Responses, Reopening)

2<sup>nd</sup> pos.: 15-18 (NT-system on)  
 Bal. 4<sup>th</sup> pos.: 11-14 (NT-system on)  
 Live 4<sup>th</sup> pos.: light T/O at least 5/4

### JUMP OVERCALLS (Style, Responses, Unusual NT)

2♥/♠ wk 6(5)  
 2NT = 5+-5+ two lowest  
 3♣/♦/♥/♠ wk 6+  
 4<sup>th</sup> position: intermediate jumps and 2NT = 19-21

### DIRECT + JUMP CUE BIDS (Style, Responses, Reopen)

Michaels cuebid: 2m = 5/4M at least; 2M = 5M/5m at least,  
 2NT investigates both  
 Jump cue bid: asking for NT-stopper

### VS. NT (vs. Strong / Weak, Reopening, PH)

2♣: 4/4M at least; 2♦: Multi; 2♥/2♠: 5M/4m at least

### VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)

T/O doubles  
 2NT = natural strong (NT-system on)

### VS. ARTIFICIAL STRONG OPENINGS

Vs. 1♣: 2♣ = ♣ or (♦+♥); 2♦ = ♦ or (♥+♠); 2♥ = ♥ or (♠+♣); 2♠ = ♠ or (♣+♦); 1NT = (♣+♥) or (♦+♠)  
 Vs. 2♣: same principles (Dbl. = ♣ or (♦+♥))

### OVER OPPONENTS' TAKEOUT DOUBLE

Rdbl. = 9-11 HCP; Pass = 0-8 or 12+ HCP  
 New suit = NF  
 2NT = 10+ and support

## LEADS AND SIGNALS

### OPENING LEADS STYLE

|         | Lead   | In Partner's Suit                                    |
|---------|--|--|
| Suit    | 2 <sup>nd</sup> , 4 <sup>th</sup> (6 <sup>th</sup> ) | 2 <sup>nd</sup> , 4 <sup>th</sup> (6 <sup>th</sup> ) |
| NT      | 2 <sup>nd</sup> , 4 <sup>th</sup> (6 <sup>th</sup> ) | 2 <sup>nd</sup> , 4 <sup>th</sup> (6 <sup>th</sup> ) |
| Subseq  |  |  |
| Other : |  |  |

### LEADS

| Lead  | Vs. Suit             | Vs. NT           |
|-------|----------------------|------------------|
| Ace   | AK                   | AKJ10+           |
| King  | AK+, KQJ+, KQ        | Same as vs. Suit |
| Queen | QJ10+, KQ+, Q+, AQJ+ | Same as vs. Suit |
| Jack  | J109+, QJ+, A/KJ10+  | Same as vs. Suit |
| 10    | J10+, H109+, 10x     | Same as vs. Suit |
| 9     | 109x, H9x, J9xxx     | Same as vs. Suit |
| Hi-x  | Odd number           | Same as vs. Suit |
| Lo-x  | Even number          | Same as vs. Suit |

### SIGNALS IN ORDER OF PRIORITY

|      | Partner's Lead | Declarer's Lead | Discarding |
|------|----------------|-----------------|------------|
| Suit | 1 L/H = Even   | Same            | Same       |
|      | 2 Suit pref.   | Same            | Same       |
|      | 3              |                 |            |
| NT   | 1 L/H = Even   | Same            | Same       |
|      | 2 Suit pref.   | Same            | Same       |
|      | 3              |                 |            |

Signals (including Trumps):  
 Smith peters (high from both = likes the suit led)  
 Lavinthal

## DOUBLES

### TAKEOUT DOUBLES (Style, Responses, Reopening)

Standard style

### SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

Negative doubles with "forcing" pass thru 2♠  
 Competitive doubles  
 Responsive doubles

## International-Convention-Card

♠ ♥
DBF
♦ ♣

Category: GREEN

NCBO: **Denmark** EVENT: Senior WBF 07

PLAYERS: Peter Lund  
Steen Møller

## SYSTEM SUMMARY

### GENERAL APPROACH AND STYLE

**Acol based system with limit raises**  
 1♠ = 5+, 1♥ = 4+, 1♦ = 4+, 1♣ = 3+  
 4 card suits are (normally) bid from below  
 Wk jump responses, 6+, 5-8 HCP

1NT Opening: **12-14/15-17 (5M possible)**

2 over 1 Response: **9+, F1**

### SPECIAL BIDS THAT MAY REQUIRE DEFENCE

**2♦ Multi:**  
 wk ♠/♥, 5-10 HCP  
 Strong, GF with ♦  
 NT 24+  
 3NT: solid minor, normally no extra strength

### SPECIAL FORCING PASS SEQUENCES

Negative doubles with "forcing" pass thru 2♠

### IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

1x-1y, 1NT:  
 2♣: puppet to 2♦ = gameinvit (any)/stop in 2♦ or 3♣  
 2♦: GF (any)

PSYCHICS: rare

| OPENING | Artificial | Min Cards | Neg X thru | DESCRIPTION                           | RESPONSES  | SUBSEQUENT AUCTION   | PASSED HAND BIDDING |
|---------|------------|-----------|------------|---------------------------------------|--|--|---------------------|
| 1♣      |            | 3         | 3♠         | 11+, maybe 4-3-3-3                    | Wk jump shifts; limit raises; 2♦ GF raise  | 1♣-1x, 1NT: 2♣ puppet to 2♦ (next bid game inv);<br>2♦ artificial GF   | 2M = 5+M and 4+♣    |
| 1♦      |            | 4         | 3♠         | 11+                                   | Wk jump shifts; limit raises; 3♣ GF raise  | 1♦-1x, 1NT: 2♣ puppet to 2♦ (next bid game inv);<br>2♦ artificial GF   | 2M = 5+M and 4+♦    |
| 1♥      |            | 4         | 3♠         | 11+                                   | Wk jump shifts; limit raises; 2NT=GF raise; 3♠= raise<br>with unknown singleton; 3NT/4♣/4♦= raise with void  | 1♥-2NT, 3♣=min., 3♦=extra values, but no short suit;<br>3♥/♠/NT=extra values and short suits;<br>1♥-3♠, 3NT asks for singleton | Fit bids            |
| 1♠      |            | 5         | 3♥         | 11+                                   | Wk jump shifts; limit raises; 2NT=GF raise; 3NT=raise<br>with unknown singleton; 4♣/♦/♥=raise with void      | 1♠-2NT, 3♣=min., 3♦=extra values, but no short suit;<br>3♥/♠/NT=extra values and short suits;<br>1♠-3NT, 4♣ asks for singleton | Fit bids            |
| 1NT     |            |           |            | Bal. 12-14 nV, 15-17 V<br>5M possible | Stayman; 4 suit-transfers. 4♣/♦=5+-5+M   | 2♠-transfer (♣) is supported with 3♣; resp. shows splint<br>2NT-transfer (♦) is supported with 3♦; resp. shows splint          |                     |
| 2♣      | x          | 2         | 3♠         | Bal. 20-21/26-27 or GF ♣              | 2♦ relay; 2♥/♠ nat. wk; 3♣/♦ nat. wk<br>2NT ♣+♦ (wk or strong)   | 2♣-2♦, 2NT (2NT-system on)   |                     |
| 2♦      | x          | 0         |            | 6+♥/♠ (5-10 HCP) or GF ♦              | 2♥/♠, 3♥/♠ and 4♥ correctable. 2NT artificial ask  | 2♦-2NT, 3♣=any maximum wk. Then 3♦ asks<br>3♦=minimum with ♥<br>3♥=minimum with ♠  |                     |
| 2♥      |            | 5         |            | Acol F1                               | 2♠ neg.; 2NT pos. with ♠; 3♥ pos. support with less<br>than 3 ctrls.; 3NT pos. support with 3 or more ctrls. |  |                     |
| 2♠      |            | 5         |            | Acol F1                               | 2NT neg; 3♠ pos. support with less than 3 ctrls.;<br>3NT pos. support with 3 or more ctrls.                  |  |                     |
| 2NT     |            |           |            | Bal. 22-23                            | 3♣ Baron; 3♦ 4-5/5-4M; 3♥=5+♠; 3♠=5+♥  |  |                     |
| 3♣      |            | 6         |            | Nat. preempt                          |  |  |                     |
| 3♦      |            | 6         |            | Nat. preempt                          |  |  |                     |
| 3♥      |            | 6         |            | Nat. preempt                          |  |  |                     |
| 3♠      |            | 6         |            | Nat. preempt                          |  |  |                     |
| 3NT     | x          |           |            | Solid minor, nothing outside          | 4♦ asks for singleton: 4NT=no single; 5♣=single ♦  | <b>HIGH LEVEL BIDDING</b>  |                     |
| 4♣      |            | 7         |            | Nat. preempt                          |  |  |                     |
| 4♦      |            | 7         |            | Nat. preempt                          |  | Cue bids showing support and controls  |                     |
| 4♥      |            | 7         |            | Nat. preempt                          |  | Danish asking bids (responder shows controls and number of aces stepwise)  |                     |
| 4♠      |            | 7         |            | Nat. preempt                          |  | Roman Key Card Blackwood 1430  |                     |
| 4NT     | x          |           |            | Asks for specific aces                |  |  |                     |