

International-Convention-Card



Category: **green** EVENT: Venice Cup 07
 NCBO: **Germany** PLAYERS: Mirja Schraeverus-Meuer
 Anja Alberti

SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 card Majors 5 – 5 – 3 – 3	
1NT Opening: 15 – 17	
2 over 1 Response: promises rebid	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2♣: FG any / 24+ NT	
2♦: w2 MAJ / 22-23 NT	
2♥: weak-2-suiter 5♥ + 4♥ minor (1 st and 2 nd : 5 ^{+/5} *)	
2♠: weak-2-suiter 5♠ + 4♠ minor (1 st and 2 nd : 5 ^{+/5} *)	
2NT: 20-21 NT	
1♣(p) 2♦: 4♥ + 5♥, 5-8	
(1m) 1NT: 5 ⁺ om + 4M, 8-17 (2 nd pos)	
(1M) 1NT: 5 ⁺ m + 4oM, 8-17 (2 nd pos)	
SPECIAL FORCING PASS SEQUENCES	
- in Supp-/XXX Situations	
- after strength showing XX up to 2NT	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
PSYCHICS: rare	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Suit	Lead	In Partner's Suit	
NT	2 nd /4 th	2 nd /4 th	
Subseq	2 nd /4 th	2 nd /4 th	
Other: subseq. same present count, rarely. ATT or S/P			
A/Q asks for att, K for count or deblock in NT			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A,Ax,AK(+) (K=count)		
King	K,Kx,KQ(+),AK(+) (K=count)		
Queen	Q,Qx,QJ(+),AQJ(+),KQ(+), (K=count)	same	
Jack	J,Jx,J10(+),AJ10(+),KJ10(+)		
10	10,10x,109(+)		
9	9,H9x		
Hi-x			
Lo-x	xx xx(+), 10xxx(+), Hxx Hxxx(+)		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 ATT 2 Length 3 SP	1 Length SP	1. Trick ital. 2.+ SP
NT	1 Length 2 ATT 3 SP	1. rev S-peter Length SP	1. Trick ital. 2.+ SP
Signals (including Trumps):			
Basic: UDCA: Lo=ENC, Hi/Lo=Odd			
special: Suit: Trump – SP/Echo ; NT: 2. Tr rev smith peter			
DOUBLES			
TAKEOUT DOUBLES (Style, Responses, Reopening)			
10+ M oriented			
After 1NT and intervention T/O double			
1 st and 2 nd DBL often T/O			
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES			
T.O.-X up to 4♦ (or 4♥ if raised); 1♣-4♦-X = 4 ^{+/4} *M			
Supp.-X/XX at 1 and 2 LEV			
Responsive-X up to 3♣			
Unlead-X on Opp.-Cuebid at 3+ LEV			
Strength showing XX F to 2NT			

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style; Responses: 1/2 Level; Reopening)	
Light at 1-level, normal at 2-level	
Responses 2-level NF but CONSTR, other level F1	
Raises acc LAW, fit-jumps on MAJ O/C	
with opp O/C 2NT BAD/GOOD	
In Bal pos 2NT 19-21 BAL	
1NT OVERCALL (2nd/4th Live, Responses, Reopening)	
2 nd pos 4M/5 ^m 8-17	
4 th pos 10-14 BAL., resp 1NT-opening system	
After 2 Bids 2-suiter in unbid suits	
JUMP OVERCALLS (Style, Responses, Unusual NT)	
2-level V 12-16, NV and other level weak (with passed pd	
Up to 14 HCP), in bal pos 10-15 HCP	
2NT: 5/5 in lowest unbid suits; in bal pos 19-21 BAL	
DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)	
2-level: 2-suiter in highest and other unbid suit; weak or	
strong, with passed Pd all ranges	
3-level: ask for Stop	
VS. NT (vs. Strong / Weak, Reopening, PH)	
X 15+, if passed ca. 11 HCP with 4♥; 2♣: both M;	
2♦: 1.1M 2.1m 11-14 HCP; 2♥: ♥♦+m 5 ^{+/4} .; 2NT: both m	
VS 2NT: X both M; 3NT both m	
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)	
X: T.O.	
leaping Michaels	
mod. Nonleaping Michaels (including i.e.: (3m) 4♣: ♦+M, (3m) 4♦: both M)	
VS. ARTIFICIAL STRONG OPENINGS (strg 1♦♦)	
X = ♥+♠ (1♣ p 1♦ X=♦, else like on 1♣)	
1LEV NAT	
1NT = ♣+♦	
2LEV = Multilandy (like vs. 1NT)	
OVER OPPONENTS' TAKEOUT DOUBLE	
1LEV F1; 2LEV NF constr. (7-11); XX 10+	
1M-X-2♦ = Drury	

Opening Bids	tick if Artificial	Nr. Of Cards	Ne-X through	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED and O/C HAND BIDDING
1♣		3	4♦	NAT	1♦: 2♦, no 4 th M if less than FG; 1M: might have 5+♦ 2M: 5-8 6 ⁺ ; 2♣: 9 ⁻ -11; 3♣: 7-9; 2NT: 0-6/12+ 5+♣	After 1NT rebid: 2♣ 1♦ wk 2. any INV; 2♦ any FG After 2M: +1 ask shortness, +2 ask values	INV m structure also after X
				11-22 also with 3♣/3♦	1NT: 8-10; 2♦: 5-8 4 ⁺ /5 ⁺ ♥	After 2♦: 2NT F1⇒ 3♣ MIN 4/5 5/5 3♥♣ MAX 4/5 5/5	
1♦		3	4♦	NAT; 11-22; also with 4♣/4♦	2M: 5-8 6+; 2♦ 9-11; 3♦ 7-9; 3♣ 0-6/12+ 4+♦	After 1NT rebid: 2♣ 1♦ wk 2. any INV; 2♦ any FG After 2M: +1 ask shortness, +2 ask values	INV m structure also after X
				only 3 with 4-4-3-2			
1♥		5	4♦	NAT	INV+ Romex-Raises: 2♣ w any short suit, 2NT FJ♠, 3♣ 1. FJ♠ 2. BAL, 3♦ FJ, 3♣ 4m: void, 3NT BAL 3♥, INV+ Romex-Raises: 2NT w any short suit, 3♣ 1. FJ♠ 2. BAL, 3♥ FJ, 4m♥: void, 3NT BAL 3♠, 2♣: nf STAY or FG m; 2♥: TRF; 3♣: to play	1♥-2♥: same structure FJ⇒Help suit trial 1♠-2♠: same structure FJ⇒Help suit trial	2♦: Drury, also after X Romex also after X
1♠		4	4♦	NAT	2♠: a) INV 1. BAL (no M) 2. long m, b) FG [4-1]44 or [40][54]; 3M: 40M/333 FG; 4♣: both M; 4♥ TRF; 2NT: a) 5/5 ♣+♦ 1. to play 2. FG b) FG [31][54]	After TRF: break with 4+ After STAY: 4m : NAT S/T ~BAL	2♦: Drury, also after X Romex also after X
1NT				15-17 (4 th 6m poss.)	CTRL: 2♦ 0-1, 2♥ 2, 2♣ 3+		LEB after O/C 2♥♦♣
2♣	X	-		1. FG any 2. BAL 24+	2NT3♥♦: TRF ♣♥♦♣		2♣ X pass: cards; XX: WK 2♣ xy X: WK
2♦	X	-		1. W2 M 3-10 (3 rd -12) 4 th 10-15 2. BAL 22-23	2/3M: P/C (2♣ poss nat); 2NT: INV+; 3m: F1; 4♣: ask TRF to M; 4♦: ask M; 4M to play	After 2NT: 3♣ MIN ♥♠, 3♥♠ MAX ♠♥, After 2♠ - 3♣♥♥ - 3♠ to play	2♦ X: pass 5+♦, XX ask M 2♦ X: 2M/3m NF; 2♦ 2/3M X: P/C after X: 2♣ 3♥♦ NF; XX ask m
2♥	x	5	5	5♥+4+m 3-10 (3 rd -12) 4 th 10-15	2NT: INV+, 3♣: P/C, 2♠ 3♦: F1 3♣ 4m: SPL, 5m: P/C	After 2NT: 3♣ MIN, 3♥♠ MAX ♣♦	after X: 3♥♦ NF; XX ask m
2♠	x	5	5	5♥+ 4+m 3-10 (3 rd -12) 4 th 10-15	2NT: INV+, 3♣: P/C, 3♥♦: F1 4m♥: SPL, 5m: P/C	After 2NT: 3♣ MIN, 3♥♠ MAX ♣♦	after X: 3♥♦ NF; XX ask m
2NT				20-21 BAL 5M poss.	3♣: RomexSTAY, 3♥♦: TRF M, 3♠: m STAY 4♥♦♠: TRF ♥♣♠ S/T	After STAY/TRF: 4m often cond. RKCB m	NT Sys also applies after other strg 2NT bids
3♣		6		Pree	NS F, 4♦ cond. RKCB		
3♦		6		Pree	NS F, 4♣ cond. RKCB		
3♥		6		Pree	NS F, 4♥ cond. RKCB		
3♠		6		Pree	NS F, 4♠ cond. RKCB		
3NT				Gambling 1.+2. Pos. no side A/K	4♣ P/C, 4♦ ask shortage	After 4♦: 4M: shortage 4NT: no shortage, 5m: short om	
4♣	x	-		8 Tricks with ♥	+1 Relay: cond. RKCB: 1. Step no side A		
4♦	x	-		8 Tricks with ♣	+1 Relay: cond. RKCB: 1. Step no side A		
4♥		6		Pree			
4♠		6		Pree			
HIGH LEVEL BIDDING							
					RKCBW (4130); 4m RKCB are conditional (1. Step = no interest); Voiddetecting RKCB after SPL.; Spiral-Scan after BW Answer; Mixed Cuebids; Josephine 5NT, Ripo-Dipo after BW interference; Depo after interref. higher than 5-fitsuit, Voidwood		