

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses; 1/2 Level; Reopening)</b>
light with shape and/or good suit. To 1M overcall, 2NT=LIM
raise with (usually) 4+ trump. 1 under 3M=7+9 support points
with 4+ trump, jump raise=PRE.
<b>1NT OVERCALL (2nd/4th Live, Responses, Reopening)</b>
2nd: 15-18
4th: 9-12
<b>JUMP OVERCALLS (Style, Responses, Unusual NT)</b>
Michaels cuebid
<b>DIRECT AND JUMP CUE BIDS (Style, Responses, Reopen)</b>
jump cue bid ask for stopper
<b>VS. NT (vs. Strong / Weak, Reopening, PH)</b>
2♣=both M.
<b>VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)</b>
double is optional
Michaels cuebid
<b>VS. ARTIFICIAL STRONG OPENINGS</b>
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
transfers: 1♦-X-XX=4+♥'s, 1♥=4+♠'s, 1♠=8+BAL, 1NT=♣'s
2♣=good ♣'s nf, 2♦=nf, 2♥=54+ ♠+♥ weak, 2♠=54+ ♠+♥ INV
3♣=m's less than INV

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2. / 4.	2. / 4.	
NT	2. / 4.	2. / 4.	
Subseq	2. / 4.	2. / 4.	
Other:			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	Akx	Akxx	
King	KQx	KQ10x or AKJx	
Queen	QJx	QJx or KQx	
Jack	J10x or HJ10	J10x or HJ10	
10	10x	10x	
9	109x	109x	
Hi-x			
Lo-x	x	x	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
Suit	1 low is pos.	low is even	low is pos.
	2 low is even	low is even	
	3 Lavinthal	Lavinthal	
NT	1 low is pos.	low is even	revolv discards
	2 low is even	low is even	
	3 Lavinthal	Lavinthal	
Signals (including Trumps):			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style, Responses, Reopening)</b>			
shows 10+ P.			
Light, doubleton in unbid m. OK. Doubler raises freely in			
Comp. with fit. Reopening X can be lighter with shape.			
<b>SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES</b>			
negative X's at lower levels			
responsive double			

International-Convention-Card	
♠ ♥ © DBV e.V. ♦ ♣	
Category: _____	
NCBO: <u>Germany</u> EVENT: _____	
PLAYERS: <u>Dr. Entscho Wladow</u>	
<u>Dr. Michael Elinescu</u>	
<b>SYSTEM SUMMARY</b>	
<b>GENERAL APPROACH AND STYLE</b>	
1♣ (15+) 16 P., 5-card MAJs	
1♦ 11 - 15 P. with 1+♦	
1NT Opening: 14 - 16 P. (15 - 17 P. in 3 <sup>rd</sup> pos.)	
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>	
2♣ : 5+♣ 9 - 14 P. vul. dependent	
2♦ : 18 - 19 NT or 1 m. 15 - 17+ P. or 1 MAJ. 15 - 20 P.	
2♥ : 6♥ or 5+♥ + 4+m. 9 - 14 P. vul. dependent	
2♠ : 6♠ or 5+♠ + any suit (9 - 14) vul. dependent	
2 NT : 4+♣ + 4+♦ or ♦-opening (9 - 14) vul. dependent	
3♣ : 6+♣ + 4M. or 5+♣ + 5M. or 7+♣ (7-14) vul. depend.	
3♦ : 7♦ or 6+♦ + 4M. (7-14) vul. dependent	
3♥ : 4+♠ + 6+♥ (7 - 14) vul. dependent or preemptiv	
3♠ : 6♠ + 4 m. (7 - 14) vul. dependent or preemptiv	
<b>SPECIAL FORCING PASS SEQUENCES</b>	
<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
PSYCHICS: 3 <sup>rd</sup> seat opening (non vul. more likely)	

OPENING	TICK IFA RT	MIN No.OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣	X	0	6-7 any	ART. F1 (15+) 16 P. equivalent	1♦ 0-8 P. ; 2♥/♠ 4-6 P. ; 3♣/♦=6+♣/♦ 5-7 P.	over 1♦: 1♥/♠ 4+ nonforcing; 2♣ gameforcing; 2♦: 18-20 P. HCP (3 suit)	
1 ♦		1	2♠	11-15 P. might be lighter	1M.=Nat.; 1NT=7+-11; 2m.=F1; 2NT=11+-12 2♥=54+ in ♠♥ less than INV; 2♠=same but INV 3♣ or 4♣=m's less than INV ; 3♦♥♠=PRE.	Special rebids after 1♦ opening : 2♣=(54)+ in m's or 1-4-(53) or 1444 after 1♠ response; 1♦ and competition : 1♦-X-transfers used : XX=4+♥'s, 1♠=NT (8-11), IN=♣, 2♣=good ♣ nf., 2♦=nf.	
1 ♥		5	2♠	11-15 P. maybe light	1NT=semiF, 2m=FG (2♣ might be 2-3 card suit) 2♥=7+-11-, 2♠=6+ less then INV, 3♠=SPL, 2N=LIM+ 4+ trump, 3♥=7+-9 with 4+ trump		
1 ♠		5		11-15 P. maybe light	same as 1♥ opening		
1 NT		-	2♠	14-16 P. 15-17 P. in 3 <sup>rd</sup> pos.	Stayman, transfer, 2NT=10 P.		
2 ♣		5+	2♠	9-14 P. 5+♣+4 any suit or 6+♣	2♦=ASK, 2M=nf		
2 ♦	X	0	2♠	18-19 NT or 6 m. (14+)15-18 or 6♥/♠ (15-21)	2♥ relay 0-8; 2♠ 9-13 P. ; 2NT - 14+ P.		
2 ♥		5+		6♥ only or 5+♥ and 4+m. (7-12) non vul. ; (12-14) vul.	2NT forcing		
2 ♠		5+		6♠ only or 5+♠ and 4+ any suit (7-12) non vul. ; (12-14) vul.	2NT relay forcing		
2 NT	X			5+♣ + 5+♦ 9-12 P. or 12-14 P. ♦-opening 9-12 P. or 12-14 P. vul. dependent	3M. forcing		
3 ♣		5+		6♣+4M. or 7+♣ (8-11) non vul. 5+♣+5M. or 6♣+4M. (11-14) vul			
3 ♦		5+		6♦+4M. or 7+♦ (8-11) non vul. 5+♦+5M. or 6♦+4M. (11-14) vul			
3 ♥		6+		6+♥ + 4+♠ or 7♥ (8-11) non vul. 6♥ + 4♠ or 7♥ (10-14) vul.			
3 ♠		6+		7-14 non vul. 6♠ + 4 m. or 7♠ 10-12 vul. 6+♠ + 4+ m. or 7♠		4♣ is RkCB (1/3; 0/4; 2; 2D) after 2 suits from opener 4♣ is kc for the 1st suit, 4♦ kc for the 2nd suit	
3 NT				gambling		a double jump is exclusion kc Gerber, Josephine, Lebensohl, Cuebit	