

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
1-level: light
2-level: sound
Responses 1- and 3-level: F1, 2-level constructive, double jumps are splinter
Cue-bid: Good raise with support for overcaller's suit
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 HCP any seat
System on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-suit: Light jump overcalls
2-suit: 2 NT = 2 lowest suits (5+·5+) wide range
Reopen: 11-15 HCP, 6+ card suit
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
over m: Both majors
over M: Other major + clubs (5+·5+) wide range
Jump cue-bids: ask for stopper
VS. NT (vs. Strong/ Weak; Reopening; PH)
2♣: both majors, 2♦: ♥, or ♠ + one minor (usually longer)
2♥: ♥ + one minor, 2♠: nat, 2NT: both minors or any GF
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
Take out DBL
Cue-bid: ask for stopper
Jump in m: That minor + other major (5+·5+)
Over 3 M: 4 m shows minor + other M (5+·5+)
VS. ARTIFICIAL STRONG OPENINGS
VS strong ♣: The suit bid shows the suit above or the two others (Yeslek)
1 NT = ♠+♦ or ♥+♣. DBL = ♦ or both M
VS strong 2♣: DBL: ♣, 2 NT: minors, 3♣: Majors
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL: 10+ HCP
1 over 1: F1
2 over 1: NF

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's suit		
Suit	3rd/5th	3rd/5th		
NT	4th best	3rd/5th		
Subseq	attitude	attitude		
4th best against NT may sometimes be from a longer suit				
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	AKx(x)	AK(x)		
King	AK, KQ(x)	KQ(x), EKQ(x), EKJ10(x)		
Queen	QJ(x)	QJ(x), HQJx(x), KQ109(x)		
Jack	J10(x), KJ10(x)	J10(x), HJ10(x)		
10	109(x), H109(x)	109(x), H109(x)		
9	J98(x), 9x	J98(x), 9x, 98(x)		
Hi-x	Even number	xx, xxx, xxxx(x)		
Lo-x	Odd number	Hxx(x)		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	Encrg/Discrg	Count	Encrg/Discrg
	2	Count	S/P	Count
	3	S/P		S/P
NT	1	Encrg/Discrg		Encrg/Discrg
	2	Count	Count	Count
	3	S/P	S/P	S/P
Hi-Low: Discrg/Even number, Low-Hi: Encrg/Odd number				
Smith signals vs NT: High card likes from partner, low card likes from leader				
S/P in trumps				
DOUBLES				
TAKEOUT DOUBLES (Style; Response; Reopening)				
Light style, also reopenings				
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
1♣ - (1♦) - DBL shows 4 cards in both majors				
1m - 1♥ - DBL denies 4-card ♣				
1m (1♠) - DBL strongly suggest at least 4-card ♥				
Support DBL show 3-card major support through 2♥				
Responsive DBL				
Negative DBL				
Competitive DBL				

WBF Convention Card
♠ ♥ ♦ ♣
Category: <u>Natural - Green</u>
NCBO: <u>Norway</u> EVENT: <u>2006: European Championship</u>
PLAYERS: <u>Ann Karin Fuglestad - Marianne Harding</u>
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Natural
Light openings
Light preempts
4-card majors
1 NT = 8-12 HCP green against red, may have 5M, 6m, SINGLE
1 NT = (14) 15-17 HCP, may have 5M, 6m, SINGLE
2 over 1 responses FG except rebid
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦: one 5-card major, 0-10 HCP (Note 1)
2 M: 6 card, 3-9 (10) HCP
Gambling 3 NT
Yeslek vs strong club opening
2-suited overcalls (Michaels/unusual NT) wide range
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Can occur



OPENING	TICKET	ARTIF	OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣			3	4♠	(9) 11-19 (22) HCP, 4+♣ May have 3♣ if 4-3-3-3	Inv m, skip ♦, 1 M: F1, 1 NT: 6-12 HCP NF, 2 x = FG 2 NT=11-13 HCP, 3♣ = PRE, 3 x = void	1♣-2♣, 2♦=NAT FG/18-19 NT, 2 M: FG, 2 NT: 11-13 bal, 3♣: 11-14 UNBAL, 3 any=SPL 1♣- 2♣, 2x/2NT/3♣-3♦ = NAT, 3 M = singleton	1♣-1♦: NAT
1♦			4	4♠	(9) 11-19 (22) HCP, 4+♦	Inv m, 1 M: F1, 1 NT: 6-12 HCP NF, 2 x = FG 2 NT=11-13 HCP, 3♦ = PRE, 3 x = void, 4♣=PRE	As above	
1♥			4	4♠	9-22 HCP	1NT=6-12 HCP NF, 2m=FG except rebid, 2♥=5-10HCP 2♣/3m: singleton INV, 2 NT=4+♥ FG, 3♥ = 8 losers, no singleton, 3♣/4m: void	1♥-2NT, 3x=NAT, not MIN 1♥-2NT, 3x-3♥: ask for singleton 1♥-2NT, 3x-3NT: ask for cue-bid	1♥-2m: INV with 3+♥ and mVAL 1♥-2NT = both minors
1♠			(4)5	4♠	9-22 HCP	As over 1♥, 1♠-4♥= void	As above	As above
1 NT				4♠	(14) 15-17 HCP, vul. and none vul. 8-12 HCP green against red May have 5M, 6m, SINGLE	2♣: Stayman, 2♦/♥=TRF, 2♠:minorStayman 2 NT= bad doubleton somewhere, 3x = singleton FG 4♣: Gerber, 4♦/♥: TRF		
2♣		✓	0		Strong, HCP or tricks	2♦=0-7 (11) HCP, 2M/3m=FG 6+HCP, 2 NT=8+HCP BAL	2♣-2♦, 2M=F1, 3m=FG 2♣-2♦, 2M-3♣=2nd negative	
2♦		✓	0		Multi. 0-7 (10) HCP, dep on vul A 5 card M, side suit if Vul, (Note 1)	2♥:p/c, 2♣: NAT, 2 NT: asks side suit, 3♣: asks M 3♥:p/c, 3♣: Inv	2♦-2NT-3♣=3+♣, 3♦=3+♦, 2♦-3♣-3♦=♥, 3♥=♣, 2♦-2NT-3x-3y=FG with y 2♦ (DBL) -2M=NAT, RDBL=bid your suit, pass=♦	
2♥					Weak, 3-10 HCP dep. on vulnerab.	2 NT: ASK for singleton	2♥-2NT, 3♣/♦/♠: SINGLE, 3♥=MIN, balanced, 3 NT= MAX, balanced	
2♠					Weak, 3-10 HCP dep. on vulnerab.	2 NT: ASK for singleton	2♠-2NT, 3♣/♦/♥: SINGLE, 3♠=MIN, balanced, 3 NT= MAX, balanced	
2 NT				4♠	20-21 HCP	3♣: Puppet STAY, 3♦/♥=TRF, 3♠= 4+4+m, 4x art. slam try	2 NT-4♣:slamtry ♥,4♦ last train,4♥ to play,4♠:cue-bid,4 NT: RKCB, 2 NT-4♦: slamtry ♠ etc	
3 bids			6		Preemptive, according to vulnerability	3♦: REL,3m-3M=FG,after dbl comp,3M-4m:Cue,4M:to play	3♣-3♦-3♥,3♣=INV, 3 NT=3NT/5♣?, 4♣=INV, 4♦=5♣/5♦?, 4M=4M/5♣?	
3NT					Solid m	4♣=p/c, 4♦: ASK for control, 4M=To play		
4♣			6		Preemptive, according to vulnerability	4M=To play		
4♦			6		Preemptive, according to vulnerability	4M=To play		
4M			6		Preemptive, according to vulnerability	4♣=To play		
4NT		✓			ASK for specific aces	5♣= none, 5NT=2 aces, 5♦/♥/♠/6♣: that ace	HIGH LEVEL BIDDING	
							Roman Key Card Blackwood (0314)	
							Exclusion RKCB	
							DOPI/ROPI/DEPO	
							Splinter bids	
							Cue-bids (italian style)	
							Lightner DBL	