



WBF Convention Card 2.19

DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)		OPENING LEADS STYLE			
Sound new suit forcing, cue-bid = one round forcing		Suit	Lead	In Partner's Suit	
Same style in the reopening position, but can be weaker		Suit	3rd and 5th	3rd and 5th	
		NT	4th	4th	Category: Natural
		Subseq	same (in most cases)	same (in most cases)	Country: Brazil
		Other:	Against NT ace asks count, king asks attitude		Event: Venice Cup
					Players: Nogueira Heloísa / Assunção Ana Maria
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
2nd position - strong 15 / 18 , Stayman and transfers like opening 1 NT		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE
transfer to the opening suit asks for 2 stoppers		Ace	A K x , A x , A K J 10	A K x , A K x x	Natural, 5 cards major, minor can be 3 cards (balanced hand ♣ = ♠ opening 1♣ ,
4th position - weak 9 / 11 , natural responses		King	A K , K Q , K Q J , K Q x	A K J 10 , K Q J	3 suiter with 4♣ and 4♠ opening 1♣), 1NT forcing (1♥ - 1♠ = 1NT forcing,
		Queen	Q J , Q J x	Q J x , A Q J x , K Q 10 9	1♥ - 1NT = 5 cards spades) , check-back Stayman , inverted minors ,
		Jack	J 10 , J 10 x	J 10 , J 10 x , H J 10 x	4th suit forcing game, strong no-trump, weak two bids, 3NT gambling.
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	10 9 , 10 9 x	10 9 , 10 9 x	
1-Suit: weak , strong , over preempts. Responses : new suit forcing		9	9 x	9 x , 9 8 x	
2-Suit: 1 m - 2 NT = ♥ + ♠ , 1 M - 2NT = ♣ + ♦		Hi-x	H x S , H x x S , x x S	H x x S , H x S	1NT Openings: 15 - 17 HCP , non-forcing Stayman and transfers
2 NT = preempts or strong 5 - 5 +		Lo-x	S x	S x	2 OVER 1 Responses: game force
Reopen: natural , to play , non-forcing responses		SIGNALS IN ORDER OF PRIORITY			SPECIAL BIDS THAT MAY REQUIRE DEFENCE
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partners Lead	Declarer's Lead	Discarding
Direct cue-bid = Michael's (preempts or strong)		Suit:1st	LO / HI = ENCRG	LO / HI = ENCRG	LO / HI = ENCRG
1♣ - 2♣ = natural , 1♦ - 2♦ = natural		2nd	LO = ENCRG	LO = ENCRG	LO = ENCRG
1 M - 2 M = OM + m (5 - 4 +) 2 NT or double asks the other suit ,		3rd	S / P	S / P	S / P
suit = natural non-forcing		NT: 1st	LO / HI = ENCRG	LO / HI = ENCRG	LO / HI = ENCRG
VS. NT (vs. Strong / Weak; Reopening; PH)		2nd	HI = ENCRG	LO = ENCRG	LO = ENCRG
2 ♣ = ♥ + other		3rd	S / P	S / P	S / P
2 ♦ = ♠ + other		Signals (including Trumps): HI / LO in trumps shows interest in ruff (s) - Optional			Drury in 3rd and 4th positions (2 ways)
2 ♥ = 6 cards		HI / LO = ODD			Over 1♥ opening -> 1♠ = relay (like 1 NT forcing) , 1 NT = 5 cards ♠
2 ♠ = 6 cards		LO / HI = EVEN			
2 NT = minors		DOUBLES			
double = penalty , in the reopening position same like above (optional) .		TAKEOUT DOUBLES (Style; Responses; Reopening)			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)		Distributional : can be weaker in the reopening position.			
T/O doubles (up to 4♥) , strong jump overcalls .		Responses : cue bid forcing , jump are invitational			
2 NT = natural , Lebensohl after T/O double		1 NT : 8 - 9 HCP			
of natural weak two , 4 NT overcall shows a non-specific 2 suiter					SPECIAL FORCING PASS SEQUENCES
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
Mostly natural over strong		Doubles : negative			
1♣ or 2♣ except 1♦ = M , 1 NT = m		competitive			
1♣ - pass - 1♦ - double = M		negative double thru 4♥			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
		responsive double thru 4♥			
OVER OPPONENTS' TAKE OUT DOUBLE		optional double - use law of total tricks			
New suit at 1 level = forcing one round		support double - 3 cards support			
CAPP 1 MX , over minor , suit at 2 + level = non-forcing		max double - most low-level doubles = T/O			Psychics:
2 NT limit raise , raises natural preempts					
Redouble denies fit , 3 NT defensive raise of a major 1♥ / 1♠ x 1NT or + transfers					

