



D of 3NT asks for a lead in dummys first suit or weakest major	Psychics: Rare, but happens			
DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	OPENING LEADS STYLE			
1-level: nat, may be light and may be a 4 card suit	Lead	in Partner's Suit		Category: Green
2-level: nat, sound	Suit	1.3.5.	1.3.5.	Country: Denmark
Jump in reopening: nat, 6+ cards, 12+hcp	NT	2.4, standard	2.4., standard	Event: Womens European Championships 2004
Answers: Unassuming cuebid, new suit nat F1	Subseq	same	same	Players: Maria Rahelt & Stense Farholt
	Other:	2.4 through declarer, also from honnours/sequences		SYSTEM SUMMARY
1NT OVERCALL (2ND/4TH Live; Responses; Reopening)				GENERAL APPROACH AND STYLE
2nd: 15-18, 5MA/6mi possible, 1+ stopper if 1x is nat	LEADS			Natural with 4 card MA and weak NT
4th: 11-14 (-16 if MA)	Lead	Vs. Suit	Vs. NT	Open 4 card suits up the line, except in case of big difference in quality
(1x)-p-(p)-2NT: 19-21 bal	Ace	AKx(x), Ax	AKx(x)	If 15-17NT, we open 4 card MA before 4 card mi
	King	AK, KQ, KQx(x), Kx	AK, KQ, KQx(x), AKJ10(x)	Light openings if unbalanced
Responses as over 1/2NT openings	Queen	QJ, QJx(x), QJ10(x), Qx	QJ, QJx(x), QJ10(x)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	Jack	J10, J10x(x), Jx	HJ10(x), J10, J109(x), J10x(x)	
1-Suit: nat, preemptive	10	AJ10(x), KJ10(x), 109, 109x(x), 10x	H109(x), 109(x), 10x	1NT Openings: nv: 11-14, v: 12-14
2-Suit: 2NT = 5-5 lowest suits, preemptive	9	H109(x), 9x	H98(x)	2 OVER 1 Responses: Nat, GF if opener has 15-17NT
	Hi-x	Sx, xxSx, HxSx, HHSx	xSx, xxxSx, HSx	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Reopen: Nat, good hand	Lo-x	xxS, xxxS, HxxxS, HHxxS, HxS	xS, xxxS, HxxS, HHxS	2♠: 5+♥, 3-9 hcp/22-23 bal/21+, marmic, 7+controls *11
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	SIGNALS IN ORDER OF PRIORITY			2♥: Both MA, 4-5 (nv 4-4 possible), 3-9 hcp
(1mi)-2mi: both MA, 4-5, 2NT asks		Partners Lead	Declarer's Lead	Discarding
(1MA)-2MA: 5oMA+5♠, 2NT asks	Suit:1st	L = enc (count)	L = even	count & disc
(1x)-3x: asks for a stopper	2nd	count	count	count & disc
VS. NT (vs. Strong / Weak; Reopening; PH)	3rd	count	count	count & disc
2♣: both MA (vs. strong NT 4-5)	NT: 1st	L = enc (count)	L = rev. Smith (even)	count & disc
2♦: 5+ MA	2nd	count	count	count & disc
2M: 5MA, constructive. Transfer from 2NT through 3MA if opp. doesn't bid	3rd			
2NT: 2-suiter	Signals (including Trumps): Hi-Lo = odd number			
D: vs. weak = points; vs. strong = both MA, 14+hcp	In cash out: Low = enc			
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	Rev. Smith vs. NT			
vs. 2♦ multi: see *5	Lavinthal, Trelde (suit pref. signal)			
2NT: 15-18 bal	DOUBLES			
T/O	TAKEOUT DOUBLES (Style; Responses; Reopening)			
(1MA-2/3MA,2/3MA,2♦-2MA): -4mi = 5oMA & 5mi, -4MA = both mi	Distribution or extra points			SPECIAL FORCING PASS SEQUENCES
(2MA)-3MA: asks for a stopper	Reopening: 8+			(3m)-D-(5m)-p
(3mi): -4♣ = one MA, -4♦ = both MA, -4MA = 5♦ + 5MA				1x-(3m)-D-(5m)-p
VS. ARTIFICIAL STRONG OPENINGS	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			1x-(D)-RD-(1y)-p
vs. strong 1♣: D = both MA & fair hand, nat at 1-level, 1NT = ♣+♥ or ♦+♠,	Support through 2♥: 1 mi-1MA-(1/2x)-D=3MA, 1mi-1MA-(D)-RD=3MA			If responder has shown 10+ and opponent preemt at the 5 level
2♣ = ♣ or ♦+♥, 2♦/♥/♠/NT as below	Competitive through 4♦			If we are FG in MA and opponent bids at the 4 level
vs. strong 2♣: D = ♣ or ♦+♥	Strength			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
vs. strong 1/2♣: 2♦ = ♦ or ♥+♠, 2♥ = ♥ or ♠+♣, 2♠ = ♠ or ♣+♦, 2NT = as 1NT	Balancing			Manco, rev. Niisland, long & short suit trialbid, 4th suit F, Okuneff,
OVER OPPONENTS' TAKE OUT DOUBLE	Competitive			Lebensohl, x-y-NT, (mini-)splinter, 1x-1y-2NT = 16+ hcp & 6x+0-2y or 4y,
1MA-(D): RD = 9+ hcp, max. xxMA, 2NT = 4+MA, limit+	Lightner			weak jump shifts, spec. vs. opponents known 2 suited overcall,
1mi-(D)-RD: 9+ hcp	D of a splinterbid asks for a lead in the lower suit			1mi-(1NT)-2omi: both MA, forcing invit 2NT. See *1,4,7,8,9 and 10.
New suit: nat, F1	D of 3NT asks for a lead in dummys first suit or weakest major			

OPENING BID DESCRIPTIONS							
Opening	Artificial	Min.	Neg Dble thr	Description	Responses	Subsequent Auction	Passed Hand Bidding
1♣		4	4♥	10+ hcp unbal, 11+hcp semibal	2♣: 4+♣, no MA, GF; 2♦: 4+♣, no MA, 8-11; 2MA: 6MA, 3-8;	1♣-2♣-2NT & 1♣-2♣-2x-2NT & 1♣-2♦-2NT: rev. Bekkasin	p-1♣-2♣: 4♣, no MA, 6-9
1♣					2NT: 10-12bal; 3♣: pre; 3♦♥♠: splint, 10-12+; 3NT: to play	1♣-2MA-2NT: rev. Bekkasin, invit+. Note 6,8,9 and 12	
1♣					4♣: nat, preempt; 4MA: to play; 4NT: 6+♦ & 3♣	1♣-1MA-3♣: 6♣ & 3MA	
1♦		4	4♥	As 1♣	As 1♣	As 1♣	p-1♦-2♦: 4♦, no MA, 6-9
1♥		4	4♦	As 1♣	2♥: 3+♥, 6-9; 2♠: 6♠, 3-8; 2NT: 4+♥, 10+hcp;	1♥-2NT/1♥-2♠: invit-Bekkasin *6	
1♥					3♠♦: 4+♥, splint, 5-8; 3♥: preempt; 3♠: 4+♥, unknown	1♥-1♠-2NT: 16+hcp, 6♥ + 0-2♠/4♠ *9	
1♥					splint, 9-11; 3NT4♠♦: ♠♠♦ void, 4+♥, 9-11	1♥-2♥-2♠3♠♦: SSTB; 1♥-2♥-2NT: invit - 3mi: canapé, nf	
1♥						1♥-2mi-3NT: 4♥ & 4mi, 16-17 bal. Notes 6,8,9 and 12	
1♠		4	4♥	As 1♣	As 1♥	As 1♥	
1NT			3♠	(11)12-14 bal	Stayman, total transfer, 3mi: 5mi+4omi, GF; 3MA: nat invit;	1NT-2♦♥: -3♥♠ = 4♥♠ min, -2♠3♠♦♥ = 4♥♠ max &	
1NT				6mi or 5MA possible	4mi: nat slamtry; 4MA: nat to play	xx, -2NT = 4♥♠ max no xx. Notes 1,2,3 and 10	
2♣	x		4♥	18-19/24+NT	2♦: relay; 2♥♠3♠♦: to play if 18-19; 2NT: both mi	2♣-2♦: -2♥=24+NT or nat, -2NT=18-19 bal	
2♣				GF any suit		2♣-2♦-2♥-2♠: -2NT=24-25NT, -3mi =6♥+4mi; 3♠=6♥+4♠	
2♦	x			5+♥, 3-9hp/22-23 bal/21+, marmic	2♠3♠♦: nat, nf; 2NT asks	*11	
2♦							
2♥	x			4+♥ & 4+♠, 3-9hcp	2NT: invit; 3♣ asks; 3♦: GF mi; 3MA: to play	2♥-3♣: -3♦♥=min best ♥♠, -3♠NT=max best ♥♠	
2♥						4mi: single 5-5MA	
2♠				5+♠, 3-9hcp	2NT asks; 3x: nat, nf	*11	
2NT				20-21 bal	3♣: asks; transfer, 3♠: 5♠ & 4♥; 3NT=5-5mi;	2NT-3♣: -3♦ = 4MA, -3MA=5MA, -3NT= no MA	
2NT					4x: nat, slamtry		
3♣		6		nat, preemptive	new suit: nat, F1		
3♦		6		nat, preemptive	new suit: nat, F1		
3♥		6		nat, preemptive			
3♠		6		nat, preemptive			
3NT	x			1st & 2nd: One-suiter, no side A/K	4♣: P/C; 4MA: nat, to play		
3NT				3rd & 4th: Gambling			
4♣		7		nat, preemptive			
4♦		7		nat, preemptive			
4♥		7		nat, preemptive			
4♠		7		nat, preemptive			
4NT	x			Ace asking	5♣: 0; 5♦♥♠: ♦♥♠A; 5NT: ♣A; 6♣: ♣+♠A or ♦+♥A;		
4NT					6♦: ♣+♦A or ♥+♠A; 6♥: ♣+♥A or ♦+♠, 6♠: 3A		
5♣							
5♦							
5♥							
5♠							
HIGH LEVEL BIDDING							
4NT (5NT): RKCB 1430;							
4NT -5NT: any void, odd number of aces, -6x: void, even number of aces							
Cuebids 1st or 2nd							
Voidwood (0-2, 1-Q, 1+Q, 3), revised DEPO							

Supplementary notes file (Noter Maria og Stense.txt) Maria Rahelt & Stense Farholt (Denmark)

NOTES, Maria Rahelt & Stense Farholt, Denmark, 2004

Note 1) Revised Nilsland after opponents D of our 1NT

1NT-(D) -p: transfer to RD, to play 1NT RD, or to show -2♣: ♣ + ♦

-2♦: ♦ + ♥

-2♥: ♥ + ♠

-2♠: ♠ + ♣

-RD: transfer to 2♣, any one-suiter

-2♣: ♣ + M, to play 2♣/M

-2♦: ♦ + ♠, to play 2♦/♠

-2MA: nat, 5+, competitive

-2NT: GF, unbal

-3x: nat, preemptive

1NT-(p)-p-(D)-p-(p) -RD: bal, T/O, to play 2x

-2x: nat, to play

Note 2) 1NT-(p)-2♣-(D)-, 2NT-(p)-3♣-(D)-

p: no ♣ stopper

RD: good ♣

2/3x: system + ♣ stopper

Note 3) 1NT-(2x) -D: T/O if 2x is nat, points if 2x is a two-suiter

-2x: to play

-2NT: Lebensohl

-3mi: nat, invit

-jump: nat, 5+, GF

1NT-(2♣/♦ = both MA) -D: points, subsequent D is for penalty

-2♥: weak or GF with ♣

-2♠: weak or GF with ♦

-2NT: both m, 4-4, to play 3m or GF

-3mi: nat, 5+, invit

-3MA: nat, good 5+ card suit, GF

1NT-(2♣ = unknown suit) -D: Stayman

others system on

1NT-(2♦ = one-suited MA) -D: points, subsequent D is T/O

1NT-(3x) -D: T/O

-3x: to play

Note 4) Over opponents 2-suited overcall (cue), suits known

Lowest cue: 5+ in 4th suit, gameinvit+

Highest cue: 4+ in openers suit, gameinvit+

4th suit: nat, 5+, to play

Note 5) Crowhurst against multi 2♦

D: 13-16 hcp, bal or 17+ hcp

(2♦)-D-(2MA) -D: ♥ or ♠

-2NT: lebensohl

-3mi: invit

-3MA: asks for stopper

-3oMA:nat, 5+, GF

(2♠)-D-(2MA)-p-(p)-2NT: both mi

2NT: 15-18 hcp, bal. Answers as over 2NT opening

2/3x: nat, 5+, nf

3MA: nat, 6+, gameinvt

4mi: 5mi + 5MA

(2♠)-p-(2MA)-D: T/O

(2♠)-p-(2MA)-p-(p)-2NT: both mi

Note 6) Invt Bekkasin, 1MA-2NT: 4+MA, gameinvt

1MA-2NT -3♣: minimum, no void, then 3♠ asks -3♥/♠/NT: single ♣/♠/oMA

-4x: cuebid

-3♣-3MA: to play

-3♠: 15+ hcp, no single/void, then 3♥/♠/NT shows single

♣/♠/oMA

-3♥/♠/NT: 15+ hcp, single ♣/♠/oMA

-4mi/oMA: 11+ hcp, void

-4MA: to play

Used in a modified version over 1mi-2mi-2NT

1♣-2♠-2NT

1mi-2mi-2omi/MA-2NT

1mi/♥-2MA/♠-2NT

Note 7) Manco over D of 4th suit/cue in opponents suit

...(D) -p ½ or 1 stopper, then RD asks -NT 1 stopper
-others ½ stopper

-RD xx+

-NT 1½+ stopper

-others single/void

Note 8) 1x-1y-1NT

-2♣ transfer to 2♠, to play or any gameinvt

-2♠ GF relay -2y: nat, 3 cards

-2NT: 4x + 2y

-3x: nat, 5 cards, denies 3y

-2MA to play

-2NT transfer to 3♣, to play or GF with 5y + 5z

-3z 5y + 5z, gameinvt

1♣-1♠-1NT-2♠ -2NT: 3-3-3-4

-3♣: 5♣

-3♠: 5♣ + 3♠

1♣-1MA-1NT-2♠ -2NT: 3-2-4-4

-3♣: 3-2-3-5

-3♠: 2-2-4-5

Note 9) 1x-1y-2NT showing 16+hcp, 6x + 0-2y or 4y

1♣-1♠-2NT -3♣/♠ to play

-3MA stopper/cuebid

-3NT to play

-4♣/♠ slamtry, asks for a cuebid

1mi-1MA-2NT-3mi to play

-3omi relay, 11+

-3MA slamtry

-3oMA cue with ♣

-3NT to play

-4mi slamtry mi
-4omi slamtry mi, single
-4MA to play
-4oMA slamtry mi, single

1♥-1♠-2NT -3♣/♦ best mi, relay, 11+
-3♥ to play
-3♠ slamtry ♠
-3NT to play
-4mi splinter with ♥
-4MA to play

1♥-1♠-2NT-3♣/♦ -3♥ 6♥ + 0-2♠, better hand
-3♠ 4♠, 16+
-3NT 6♥ + 0-2♠
-4mi cue, ♠

NB.: 1x-1y-3x: 16+hcp, 6x + 3y

Note 10) Lebensohl

Used in the following sequences:

(2♦)-D-(p)
(2♦)-D-(2M)
(2M)-D-(p)
(2M)-p-(p)-D
(1M)-p-(2M)-D
(1M)-D-(2M)
1NT-(2x)

(1♥)-p-(2♥)-D -2♠ to play
-2NT transfer to 3♣, to play 3♣/♦
-3♣/♦/♠ invit, 5+
-3♥ asks for stopper

D after both hands have passed is T/O. Then 2NT is scrambling

Note 11) Over 2♦ = weak two in ♥/22-23 bal/marmic, 21+hcp, 7+ controls

2♦-2NT -3♣ 5♥
-3♦ 6♥, better hand
-3♥ minimum
-3♠ marmic
-3NT 22-23NT

2♦-2♥ -2♠3♣♦♥ marmic, single ♣♦♥♠
-2NT 22-23 bal

2♦-2♥-2♠♣♦♥-3/4 in the singleton asks for number of controls: 1st = 7,
2nd = 8 etc.

new cue in the singleton asks for queens

Over 2♠ = weak two in ♠
-2NT -3♣ 5♠
-3♦ 6♠, better hand
-3♠ minimum

Note 12) "Forcing invit 2NT"

Used over 1♣-1♦-2♣, 1♦-1♥-2♦, 1♥-1♠-2♥ and 1♠-2♣-2♠, as opener has
shown a 6 card suit

2NT-new suit: single
-partners suit: 3 cards
-rebid: no lower single
-3NT: max, no single/void, not 3 cards in partners suit