

DEFENSE AND COMPETITIVE BIDS		LEADS AND SIGNALS			CONVENTION CARD		
<b>OVERCALLS :</b>		<b>OPENING LEADS AND STYLE</b>			<b>FRANCE</b> <b>Senior</b> <b>Adad - Aujaleu</b>		
8 HCP GOOD SUIT OR OPENING 1NT F ON O/C 1M ON O/C 1M 2NT RAISE ENCRG - 3M DISCRG ONE OVER ONE F 2 OVER 1 OR 2 NF ENCRG IN BAL.POS. : NAT MAY BE WEAKER – CUE F			Lead	In Partner's suit			
		Suit	3 <sup>rd</sup> Low and 5 <sup>th</sup>	3 <sup>rd</sup> Low and 5 <sup>th</sup>	<b>SYSTEM SUMMARY</b>		
		NT	3 <sup>rd</sup> Low and 5 <sup>th</sup>	3 <sup>rd</sup> Low and 5 <sup>th</sup>			
		Subs	ATT	3 <sup>rd</sup> Low and 5 <sup>th</sup>			
		Other	VS NT : Q with KQx				
<b>INT OVERCALL</b>		<b>LEADS</b>			<b>GENERAL APPROACH AND STYLE</b>		
2 <sup>ND</sup> POS 16-18 RESP AS 1NT OPENING PASSED HAND : 2 MINORS 4 <sup>th</sup> LIVE : 2 OTHERS 5-4 BAL : 9-13 - RESP NAT			Vs Suit	Vs NT			
		Ace	Ax(x); AKx	AKx	<b>NAT - 1♣ MAY BE TWO CARDS</b> <b>1♠ : 5+ CARDS - 1♥ / 1♦ : 4+ CARDS</b> <b>1♣ - 2♣ : 5 CARDS 11+ HCP</b> <b>1♠ - 1NT : FORCING ≤ 11 HCP</b> <b>2 MAJOR STRONG</b> <b>1NT opening : 15+/18 (M5<sup>th</sup> or m 6<sup>th</sup>)</b> <b>2 OVER 1 Response : F 2NT</b>		
		King	AK;KQ(x)	STR HOLDING, CT/UB			
		Queen	QJ(x)	KQx;QJx;QJ9x			
		Jack	KJ10x;J10(x)	(A/K)J10x;J10x			
<b>JUMP OVERCALL</b>		10	)K109x;Q109x;109xx	H109x ;109x(x)	<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>		
1 SUIT : JUMP 2 NAT 6 CARDS WEAK 2 SUIT : 3 NAT 7(6) CARDS WEAK OR INTERMEDIATE		9	KJ9x;H98xx;98xx	H98x;98xx			
		Hi-x	Sx;HxS;HxSx	Sx;hxS;HxSx			
		Lo-X	Sx;xxS;xxSx;109S	Sx;xxS;xSxx			
2NT : 2 SUITS (2m VS 1M, ♥ + Om VS 1m) Reopen : OPENING W/6 CARDS – 2NT NAT 17/19		<b>SIGNALS IN ORDER OF PRIORITY</b>			<b>2♣ FORCING TO GAME</b> <b>2♦ SEMI FORCING - 2♥ RELAY</b> <b>3NT SOLID MINOR 7<sup>th</sup></b> <b>4 SF - 2♣ PUP FOR 2♦</b>  <b>1x – P – 1y – 1NT : 2 OTHERS 5-4</b> <b>1x – P – 1y – 2X : 2 OTHERS 5-5</b> <b>1x – P – 1y – 2NT : 2 MINORS 5-5</b>		
<b>DIRECT CUE-BID AND JUMP CUE-BID</b>			Partner's lead	Declarer's lead			Discarding
VS 1M : CUEBID = ♣ + OM 5-5 JUMP CUE = ♦ + OM 5-5 VS 1m : CUEBID = TWO M 5-5 JUMP CUE = NAT PREEMPT		1	HI/LO	HI/LO			.1 <sup>st</sup> disc
		Suit 2	Hi Enrg	S/P			O enrg – E S/P
<b>VS NT</b>		3	S/P (Dummy singleton)		HI/LO		
VS STR DBL = PEN / BAL DBL : JAÎS dbl VS WK DBL = W/OPENING / BAL DBL : JAÎS dbl VS NT RIPSTRA 2♦ Relay 2NT STRONG 2 SUITERS WITH ; 3NT, 4♣, 4♦ STRONG 2 SUITERS (♣-♦ ; ♣-♥ ; ♦-♥)		1	HI/LO	HI/LO	.1 <sup>st</sup> disc		
		NT 2	Hi Enrg	S/P	O enrg – E S/P		
		3	On As Or Q*		HI/LO		
<b>VS PREEMPTS</b>		<b>SIGNALS (including trumps)</b>				<b>SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE</b>	
NT: NAT 16-18 T/O : DBL VS 2M : RESP 2NT F CUE TO 3NT 4m = m + OM VS 3m CUE = 2M VS 3♣ - 4♦ = ♦ + ♥		SIGNALS IN TRUMP SUIT : * VS NT ON AS OR Q : O ENCRG - E S/P IN TRUMP SUIT : REVERSED COUNT					
<b>VS ARTIFICIAL 1♣ OPENING</b>		<b>DOUBLES</b>					
VS 1♣ - 1NT = 2m / 1♦ = 2M / 2x = 6 cards WK or OPP VS 1♦ - 1NT = 2m / DBL = 2M		<b>TAKE-OUT DOUBLES</b>					
<b>OVER OPPONENT'S TAKE OUT DOUBLE</b>		<b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES</b>				<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b>	
RDBL = 10+ HCP 1/1 F, 2/1 NF 2NT Truscott unlimited on 1M SEMI NAT on 1m PASSED HAND JUMP AS W/O DBL		1♣ - 1♦ - X : T/O SUGGESTS 4♥ 1m - 1♥ - X : T/O MAY HAVE 4♠ RESP : X AFTER OPP FIT SUPP X VS O/C : AFTER 1 OVER 1 1x – P – 1NT – 3x, PREEMPT : X IS T/O (...- 2x – X : penalty) 1x – X – 1y – X : T/O SUGGESTS OTHERS 1♣ - 1♥ - 1♠ - X : SUGGESTS 5♦ Lightner					
		1♣ - 1♦ - 1♥ = W/5 CARDS 1X – 1NT - 2♣ : R 1M – 1NT - 2♦ = OM 5 <sup>th</sup> - 6/7 HCP					
		1M – P 2M – 4m = m + OM 1X – 1M – 1NT – X : T/O FOR 2 OTHERS 1m – 1M – 1NT – 2m = 5 OM + 2M					
		<b>PSYCHICS</b>				Rarely OPENING 1X IN 3 <sup>rd</sup> MAY BE SUBLIMITED	

	A R T	Number of cards	DESCRIPTION	X Negative thru	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASS PARTNER
1 ♣		2	NAT 11-21 HCP W/4♦ 4-3-3-3 or 4-4 m MAY BE 4M 4♦ 3♣	4♥	INVERTED RAISE 2♣ F 4> VS O/C : 2> STND RAISE 1♣ - 1♠ - 2♣ = 5♥ 8-10 HCP	2♦ R VS 2♣ 2NT MAY HAVE 1M 4 <sup>th</sup> (3♦ R)	2♦, ♥, ♠ = 6 CARDS WEAK
1 ♦		4	NAT 11-21 HCP 4-4 m 18-19	4♥	2♣ MAY HAVE 2 CARDS W/♦ RAISE	1♦ - 2♣ - 2NT = 13-15 HCP or 18-19 HCP 1♦ - 1♥ - 2NT MAY HAVE 4♠ (3♣ R) 1♦ - 2♣ - 3NT = 4-4-4-1 16-17 HCP	2♥, ♠ = 6 CARDS WEAK 3♣ = ♣ + ♦ (5-4)
1 ♥		4	NAT 11-21 HCP 4-4 M 14-15 OR 18-19	4♦	3NT = 8-11 HCP, 5(4)♠, singleton m 4m = 10 (♥ + m) 2NT = FIT 12-16 BALANCED	1♥ - 2♥ - 2NT = F New Suit G/T 1♥ - 2m - 2NT = 14-16 HCP	2♠ = 6 CARDS WEAK DRURY 2♦ ART MAY BI MIN JUMPS W/RAISE 2NT = FIT 4 <sup>th</sup> , 1 SINGLETON
1 ♠		5	NAT 11-21 HCP	4♦	1NT F < 11 HCP 3♥ 7 <sup>th</sup> WEAK 3NT = 8-11 HCP, 5(4)♠, W/ singleton 4m = 10 (♠ + m) 2NT = FIT 12-16 BALANCED	1♠ - 1NT - 2♣ or 2♦ MAY BE 3 <sup>RD</sup> BAL 1♠ - 2♠ - 2NT = F New Suit G/T 1♠ - 2m - 2NT = 14-16 HCP	1♠ - 2♣ - 2♥ = 5-5 mini 2♠ = 6 cards mini
1NT			15+-18 BAL MAY HAVE M 5 <sup>TH</sup> m 6 <sup>th</sup> or 5-4-2-2	4♦	STAYMAN 4 RESPONSES TRF FOR M 2♠ TRF FOR 1 or 2 m (5-4) 4♦ = 5-5 M GAME 4♣ = 5-5 m SLAM	1NT - 2♣ - 2NT = NAMYATS // 3M inv 1NT - 2♣ - 2♦ - 3M = INVERTED ON TRF M 2NT FG SHORT O/M 1NT - 2♠ - 2NT : R // 1NT - 2NT - 3♣ : R	VS O/C NEG DBL 2NT WK 2/3 SUITERS 3M CUE or NAT FG
2 ♣	X	0	FORCING GAME ASK ITALIANS CONTROLS		2♦ 0 or 1 ITAL CTRL 2♥ 1CTRL ≥ 6 HCP 2♠ 2 CTRL 2NT 3 + VTRL 3X = 5 CARDS W/3 + CTRL	2NT ≥ 24 BAL (cf OPENING 2NT) JUMP 3♥, 3♠ = 4-6 or 6-4 M JUMP 4♣, 4♦ = 5-5 M and 3♣ or 3♦ ON 2NT 4NT ≥ 26 BAL F SLAM	VS O/C WK PEN DBL 2♣ - 3♥ - 3♠ (ART) = 2 CTRL +
2 ♦	X	0	ONE SUITER ACOL 22-23 BAL THREE SUITERS STRONG	4♠	2♥ RELAY	3X = ONE SUITER SOL + 1 ACE 2NT = 22-23 BAL (cf OPENING 2NT) 2♠ = 3 SUITER 18-23 HCP - 2NT Relay 3NT = ONE SUITER SOL + pts but no Ace	
2 ♥		5	STRONG 18-22 HCP		2NT AND 3♥ = F	ON 3♥ = CTRL	
2 ♠		5	STRONG 18-22 HCP		2NT AND 3♠ = F	ON 3♠ = CTRL	
2NT			20-21 BAL may have M 5 <sup>th</sup> M 6 <sup>th</sup> or 5-4-2-2 4-4-4-1 W/H m	4♦	STAYMAN 4 RESPONSES / TRF FOR M 3♠ = 2m (5-4) 8+ HCP 4♣, 4♦ W/ 6 cards ♦, >	2NT - 3♣ - 3NT = NAMYATS 2NT - 3♣ - 3♦ - 3M = INVERTED 2NT - 4♣ or 4♦ 4NT DISCRG	
3m 3M 3NT 4m 4M 4NT	X X X	7(6) 7(6) 7	PREEMPT PREEMPT SOLID m 7 <sup>th</sup> PREEMPT PREEMPT PREEMPT ♦ + ♣		NEW SUIT F EXCEPT VS O/C NEW SUIT F EXCEPT VS O/C 4♦ Relay ASKING CTRL ASKING BID ALPHA	<b>SLAM APPROACH AND CONVENTIONS</b> KCB (30, 41 ,2, 2 + K TRUMP, 2 + VOID)   VS O/C = Pass = 30, DBL = 41 ASKING BID ALPHA (4 levels) FRAGMENT BID - CONTROL'S CUE-BID 1♥ - 3♥ - 3♠ or 1♠ - 3♠ - 3NT = RELAY CTRL 1♥ - 1♠ - 3NT = 5-4-(3-1) or 2-2 18-19 HCP 1m - 1♠ - 3NT = 4♠ 17-20 HCP 5-4-3-1 or 5-4-2-2 1m - 1♥ - 3♠ = 4♥ 17-20 HCP 5-4-3-1 or 5-4-2-2	