

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
1 Level = light,(8-15)HCP,5+(4) cards;1m -O/C1M -p-1NT=13+HCP,any shape
2 Level = (8-15)HCP,5+cards
Responses : New suit = NF; CUE-BID=F1;jump raise=WK;
2N after 1M O/C=lim raise+; jump shift=SPL, INV+
Balancing seat :=5+suit,(8-15)HCP
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct seat = 5+om w/ 4M,(8-15)HCP or (19-21)HCP,semi-BAL
1M - 1NT - 2♣ = P/C; 2♦ = NAT; 2M = 13+HCP; 3♣ = P/C ,W/K; 2NT = G/T w/
3+ SUPP in both ms; 3♦ = SPL ; 3ourM = 4+ SUPP,W/K;3M=G/T in our M
Balancing seat : 1NT = (9-11)HCP,semi-BAL
Sandwich NT = 5+m w/ 4M< 12 HCP
JUMP OVERCALLS (Style; Responses; Unusual NT)
VUL = WK(to intermediate in 3rd seat);Resp:2N=ASK for SGL; raise=WK
NV = WK
2NT = (5-5)ms
Balancing seat = 6+ suit,(11-14)HCP
DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)
1m - 2m = 5+M/5+suit,(7-11)HCP or 16+ [BROWN STICKER][Note 1]
1M - 2M = Michaels,(7-11) HCP or 16+
1M - 3M = 7+ SOL suit,asking for stopper
1m - 3m = 7+ SOL suit,asking for stopper(if 3+m) or PREEMPT(if 3-)
VS. NT (vs. Strong/ Weak; Reopening; PH)
2♣ = 6+cards any suit; 2♦ = Both Ms; 2M=5+M 4+m; 2N=55+ ms
DBL = PEN
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)
T/O DBL thru 3♣
LEB 2NT RESP:2♥ -p -p -DBL -p -2NT= NAT,NF
2NT=(16-18)HCP,semi-balance,PUP
3NT=to play
4♥,♠ - 4NT =(5-5)
3m - 4m = 5+M/5+suit
2M - 3M = Michaels or ask for stopper
VS. ARTIFICIAL STRONG OPENINGS
1♣ STR - DBL = ♣ ,2♣ =(5-4)ms
1♦ STR - DBL = ♦ ,
1NT = 5+m w/ 4M
2NT = (5-5)ms
OVER OPPONENTS' TAKEOUT DOUBLE
New suit = NF; 1♦ - DBL = WK jump shift; 2NT - (5-5)ms; RDBL-10+ HCP
1M-DBL - 1NT = (8-10)HCP w/ 3+ SUPP; 2NT- 4+ SUPP, INV+; 3M-WK;
RDBL -10+ any shape; Jump shift - SPL, INV+

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's suit		
Suit	4th best	same		
NT	4th best	same		
Subseq	4th best	same		
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	AK,AKx,AKJx	AKx,AKJx		
King	AKx,KQx,AKJx	AKJx,KQ98,KQx		
Queen	QJx	QJx,KQTx,KQ98, KQx ,AQJx,		
Jack	JTx,AJTx,KJTxx,Jx	same		
10	T9x,Tx,HT9x	same + AQT9x		
9	9x,H98x	same		
Hi-x	Sx,xSx,xSxx,xSxxx	Sx,xSx,xSxS,xSxSx		
Lo-x	HxS,HxxS	same		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	HI = ODD	HI = ODD	Lo=encourage
	2	HI = HI Suit	HI = HI Suit	
	3	Lo=encourage		
NT	1	HI = ODD	HI = ODD	Lo=encourage
	2	Lo=encourage	HI = HI Suit	
	3			
DOUBLES				
TAKEOUT DOUBLES (Style; Response; Reopening)				
thru 3♣				
Light style				
SPECIAL, ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
SUPP DBL thru 2♥				
NEG DBL thru 2♣				
RESP DBL thru 3♣				
MAX O/C DBL				
COMP DBL,Cooperative DBL,card show DBL				
PEN DBL = O/C in FG; after RDBL; after fit; O/C over 1NT,2NT;				
after 2♦,♥,♠,PRE ,WJO				
1♦,♥,NT-3 LEVELO/C-DBL---pass=no unusual(6+,5/4+)distribution,(2+card in O/C)				

WBF Convention Card



Category: BLUE

NCBO: Bulgaria EVENT: All

PLAYERS: Veselin Dyakov

Vasil Batov

SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision ♣,1♠ = 16+ HCP,FOpening ;
5-card Ms; 2/1 = FG ; Light Openings,O/C,PRE,T/O DBL,OPT(cooperative)DBL
1♦ = 1+♦ ,(10-15)HCP; 1♥,♠ = 5+♥,♠ ,(10-15)HCP; 1M - 1NT = F1
1NT = (15-17)HCP,could be semi-balanced ; 4 TRF
2♣ = 5+♣ w/ 4M or 6+♣ ,(10-15)HCP
2♦,♥,♠ = 6+(5)cards,(4-9)HCP
2NT = (21-22)HCP,BAL ; PUP
3NT = Gambling = 7cards SOL m,w/o outside stopper(A or K)
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
3NT = Gambling
1NT Overcall = 5+om w/ 4M ,(8-15)HCP or (19-21)HCP,semi-BAL
1m-2m overcall=5+M/5+suit ,(7-11)HCP or 16+[BROWN STICKER] [Note 1]
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
PSYCHICS: Rare

OPENING	TICKET	AIRTIF	OF MINOR CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣	✓	0			STR,16+ HCP	1♦ = (0-7)HCP; 1♥,♠,2♣,♦ = 5+cards,8+ HCP,FG 1NT=(8-10)or13+HCP,BAL; 2♥,♠ = 6+cards,(0-4)HCP, 3♣,♦,♥,♠ = 4441 over suit singleton,8+ HCP,FG	1♣-1♦-2♥,♠ = 5+cards,F1; Now : 3♥,♠ =STR w/ 3+ SUPP; 3♣ = NEG or (5-7)HCP w/♣-- after bid 3NT; 2NT=(5-7)HCP BAL; New suit = 5+cards,(5-7)HCP; 4♥,♠ = 3+SUPP,WK 1♣-1♦-2NT = 23+ HCP,FG,5M or 6m are possible,PUP STAY	
1♦	✓	1	2♣		(10-15)HCP,w/o 5M (11-14)HCP,BAL	1♣-O/C-DBL = 5+ HCP any shape,F1;-Suit = 5+cards,NF 1♥,♠ = 4+ cards,F1; 1NT = (7-10)HCP,could be semi-BALL 2NT= (11-12)HCP,could be semi-BAL; 2♥,♠ = 5+ cards,WK 2♣,♦ = 4+ cards,FG; 3♣,♦ = 6+cards,NF,NV=WK	1♣- DBL - RDBL= 8+ HCP any shape,FG or (5-7)HCP w/o other bid;-Suit or 1NT=NAT,NF 1♦-1M-1NT-2♣ = Chekback;1♦-1M-Jump shift =SPL;1♦-1M-2NT=6+♦ max ;SUPP DBL 1♦- DBL - RDBL=10+ HCP ,F to 1NT;1♦- O/C 2♥,♠ - 2NT= NAT; - 3 in suit = 5+cards,NF 1♦- 3Level O/C -DBL=cooperative,10+HCP ;1♦-O/C1♠-DBL -raise2♠-2NT=GOOD-BAD	1♦ - 1M=pass if light open
1♥		5	2♣		5 + ♥, (10-15)HCP May be 4cards in 3rd seat,8+HCP	1♠ = 4+ cards; 1NT=F1,(0-13)HCP; 2♣,♦ = 4+ cards,FG 2♥ = (8-10)HCP w/ 3+ SUPP; 3♥ = 4+ SUPP,WK 2NT = (9-11)HCP w/ 4+ SUPP,INV+; 4NT = RKCB,3041 2♣,3♣,♦ =SPL,INV+; 4♥ = < 13 HCP;4♠ = to play	1♥ - 1NT - 2♣ = 2+ cards; 1♥ - 1NT - 2♦ = 3+ cards; 1♥-2♣,♦-2♥ = WK,not promising 6♥ 1♥- DBL - RDBL= 10+ HCP, F to 2♥; After RDBL,every DBL are PEN;1♥-DBL -3♥ = WK 1♥- DBL - 1NT = (8-10)HCP w/ 3+ SUPP; 1♥-O/C1♠-DBL -raise2♠-2NT=GOOD-BAD 1♥-DBL -New suit =NAT,NF;1♥-DBL -Jump shift =SPL,INV+;1♥-DBL -2NT= 4+ SUPP,INV+	1♥ - 1NT = pass if light open
1♠		5	2♥		5 + ♠, (10-15)HCP May be 4cards in 3rd seat,8+HCP	same as above ; 4♣,♦ = void ,4+♠,(10-13) HCP; 4♥ = to play ;5♣,♦ = to play	1♠ - 1NT - 2♣,♦ = 3+ cards;1♠-1NT-2♣-3♥= 6+♥, INV; 1♠ - O/C2♥ - 3♣,♦ = 5+suit ,NF 1♠ - O/C2♥ - 2NT=(9-11) HCP w/4+SUPP,INV+ ; 1♠ -O/C - 5♣ = to play 1♠-O/C2♣-3♦,♥=SPL ,INV+ ;1♠-3Level O/C-DBL=cooperative,10+HCP,no fit	1♠ - 1NT = pass if light open
1NT					(15-17)HCP,BAL 5M or 6m are possible could be semi - BAL could be singleton H	2♣ = STAY; 2♦,♥,♠,NT = TRF to ♥,♣,♠,♦ 3♣,♦,♥,♠=6+suit,2 H,NF 4♦ =(5-5)Ms,singleton ♦,FG ; 4♥,♠ = to play 4NT = INV BAL ; 4♣ = Gerber	1NT -O/C -DBL =PEN;1NT -3LevelO/C -DBL =cooperative,7+ HCP;Lebensohl after 1NT- 2x 1NT - DBL - RDBL = 8 + HCP ,F to 2 NT ; 1NT-O/C 2♦ -3♦ = asking for stopper 1NT-O/C2♦-2NT- p-3♣-p-3♦ = no stopper,4M; 1NT - TRF to m - 3m - New suit = singleton 1NT - TRF to M - 3M = good hand w/ 4 cards in M; - New suit = 4cards SUPP w/ WK double	
2♣		5	2♣		5+♣ w/ 4M or 6+♣,(10-15)HCP	2♦ = (R) ; 2♥,♠ = 5+ cards NF; 2NT = PUP to 3♣ 3♣ = 3+ SUPP,INV 3♦,♥,♠ = SPL,FG ; 4♥,♠ = to play ;5♦ = to play	2♣ - 2NT - 3♣ - New suit = 6+ cards ,INV ; 2♣ - DBL - RDBL = 10+HCP , F to 2 NT 2♣ - 2♦ - 2NT = 6+♣,(13-15)HCP w/o 4M; 2♣ - 2♦ - 3♣ = 6+♣,(10-12)HCP w/o 4M 2♣ - 2♦ - 2M - 2NT = INV,BAL; 2♣ - 2♦ - 2M,2NT - 3♣ = NF;2♣ -2♦-2♥-2♠=(R),FG	
2♦		5			6(5)♦,(4-9)HCP	New suit = NF;3♥,♠,4♣=SPL 2NT = (R) 3♦,4♦ = WK ; 4♥,♠,5♣ = to play	2♦ - O/C - DBL = PEN ; 2♦ - 2NT - 3♣ = max any singleton; 2♦ - 2NT - 3M=max w 3M ; 2♦ -O/C -suit = 5+cards, NF ;2♦ -O/C -2NT = NAT ,INV	
2♥,♠		5			6(5)M ,(4-9)HCP	2NT = (R),asking for singleton ; New suit = 6+ cards,NF 2M - 3M = WK ;4♥,♠,5♣,♦ = to play	2M - 2NT - 3m - 3M = INV 2M - O/C - DBL = PEN	
2NT					(21-22)HCP,could be semi-BAL 5M or 6m are possible could be singleton H	3♣ = PUPP STAY; 3♦,♥ = TRF 3♣ = (5-4)ms,F1 ; 4♥,♠,5♣,♦ = to play 4NT = Blackwood; 4♣,♦ = 6+ cards,NF	2NT - 3♣ - Now : 3♦ = 1 or 2 4th Ms; 3♥,♠ = 5cards; 3NT = any hand w/o 4M 2NT - 3♣ - Now :3NT=to play; 4♣,♦ =4+m	
3NT	✓	7			Gambling = SOL m, w/o outside stopper(A or K)	4,5,6♣=P/C;4♦ =asking for a singleton;4♥,♠=6+ cards,NAT 3NT-4♦-4NT=singleton in om;3NT-DBL-RDBL=STR,-p=to play	Blackwood; CUE-BIDS; Pass forcing; 1NT - 4♣ = Gerber; Jump bid in other suit to 5 level (after fit ,SPL ,2 suits)= RKCB w/ void RKCB = 3041; After RESP - Bid MIN level = asking for Q trump; 5NT = asking for specials K;	
3 in suit		6			WK PRE VUL= -2	New suit = NAT, FG ;4♥,♠,5♣,♦ = to play;DBL = PEN 3m-4om=asking for a singleton;3m-4om-4NT=singleton in om	6 in suit = asking for 3rd control(Q or xx) in this suit POD1- ROMAN (PASS = 3 or 0 aces; DBL = 4 or 1 aces; Cheapest suit = 2 A w/o Q trump;Second ch suit =2 A w/ Q trump)	
4♣/♦	✓	7			9 tricks,(8-15)HCP,< 5 CTRL	DBL=PEN;4♣ - 4♦=asking for a singleton and points 4♦ - 4♥=same;4♦-4♥-5 suit= singleton,-6 suit =void + max;	1♥ - 4NT - 5♣ - 5♥ = 0 Aces-pass,3 Aces-cue-bid 1♠ - 2♥ - 3♦ - 5♣ = RKCB(♦) w/ void ;1♠ -1♠ -2♥-3♦ -5♣ = RKCB(♦) w/ void	
4♥/♠		7			WK PRE,VUL=-2	DBL = PEN,4♥ - 4♠ = to play	Jump raise to 5 level = trump INV; Jump raise to 5NT=Josephine	

SUPPLEMENTAL NOTES: BATOV-DYAKOV-BUL

[Note 1]

(1m) -2m = 55+ Mm/MM(7-11 or 16+HCP)

Pass = 6+ m;

2 suit = P/C;

2NT = (R),F1,ask for suits;

3D = 3+/3+ Ms, INV;

3H=3+/3+ Ms, WEAK;

3S =3+ /3+ms, INV;

3NT = to play;

4 M = P/C

(1m)- 2m - (DBL) -

RDBL = SOS;

Pass = if you have m - pass

2 NT = (R),F1;

3" = 3+/3+ Ms, INV;

3 =3+/3+ Ms, WEAK;

3 =3+ /3+ms, INV;

3 NT = to play;

4 M = P/C;

(1m)-2m - (P)- 2 NT(R)

(P) -

3C = C + major;

3D= D+H;

3H =H+S;

3S = S+D;

BROWN STICKER OVERCALL ANNOUNCEMENT FORM

This form is to be completed and sent, by email, to anna@ecats.co.uk no later than 01 August 2002

Names: Batov-Dyakov
Country Bulgaria **Event (Rosenblum or McConnell)** EC
After opponents opening bid of 1m **showing** 0+ cards (but not over strong ♣/♦)
Our overcall of 2m **at** Any Vulnerability
Shows: 55+ Mm/MM(7-11 or 16+HCP)
Applies: All the time
Detailed Description:
weak or strong two-suiter, could contain opener's presumed minor

Responses and Rebids When Responder Passes

With what hands will advancer pass the overcall?

6+ in the minor

Meanings of other advances and follow ups:

2 in a suit = P/C;

2NT = F1, ASK;

3♦ = 3+/3+ Ms, INV;

3♥ = 3+/3+ Ms, WEAK;

3♠ = 3+♠/3+ms, INV;

3NT = to play;

4 M = P/C

(1m)-2m-(P)-2 NT

(P) -

3♣ = ♣+M

3♦ = ♦+♥

3♥ = ♥+♠

3♠ = ♠+♦

Competitive Agreements

Responses after opponent's DBL (including Pass, RDBL and expected follow-ups)

RDBL = SOS;

Pass = if you have m – pass ;

suit = OWN suit ;

2 NT = F1, ASK

3♦ = 3+/3+ Ms, INV;

3♥ = 3+/3+ Ms, WEAK;

3♠ = 3+♠/3+ms, INV;

3 NT = to play;

4 M = P/C;

Responses after opponent's bid:

P/C bids by advancer; Dbl by the O/C is 16+HCP other suits and by the advancer is PEN

Rebids after opener DBLs the overcall (1X)-2Y-(P)-P-(DBL)-?

NAT

Rebids after opener DBLs advancer's bid:

Same as w/o Dbl

Rebids after opener's suit rebid:

P/C bids by advancer; Dbl by the O/C is 16+HCP other suits and by the advancer is PEN

